

# Lecture 1: Introduction

Chenshu Wu

Department of Computer Science

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ACK: Part of the course materials are adapted with permission from below course/companies. Many thanks!  
ECE439@UIUC, CMSC715@UMD, CSE-891@MSU, CS462@SMU, Origin Wireless Inc., TI, etc.



香港大學

THE UNIVERSITY OF HONG KONG



# What's a computer?

## Dictionary

Search for a word



com·put·er

/kəm'pyʊdər/

*noun*

an electronic device for storing and processing data, typically in binary form, according to instructions given to it in a variable program.



- a person who makes calculations, especially with a calculating machine.



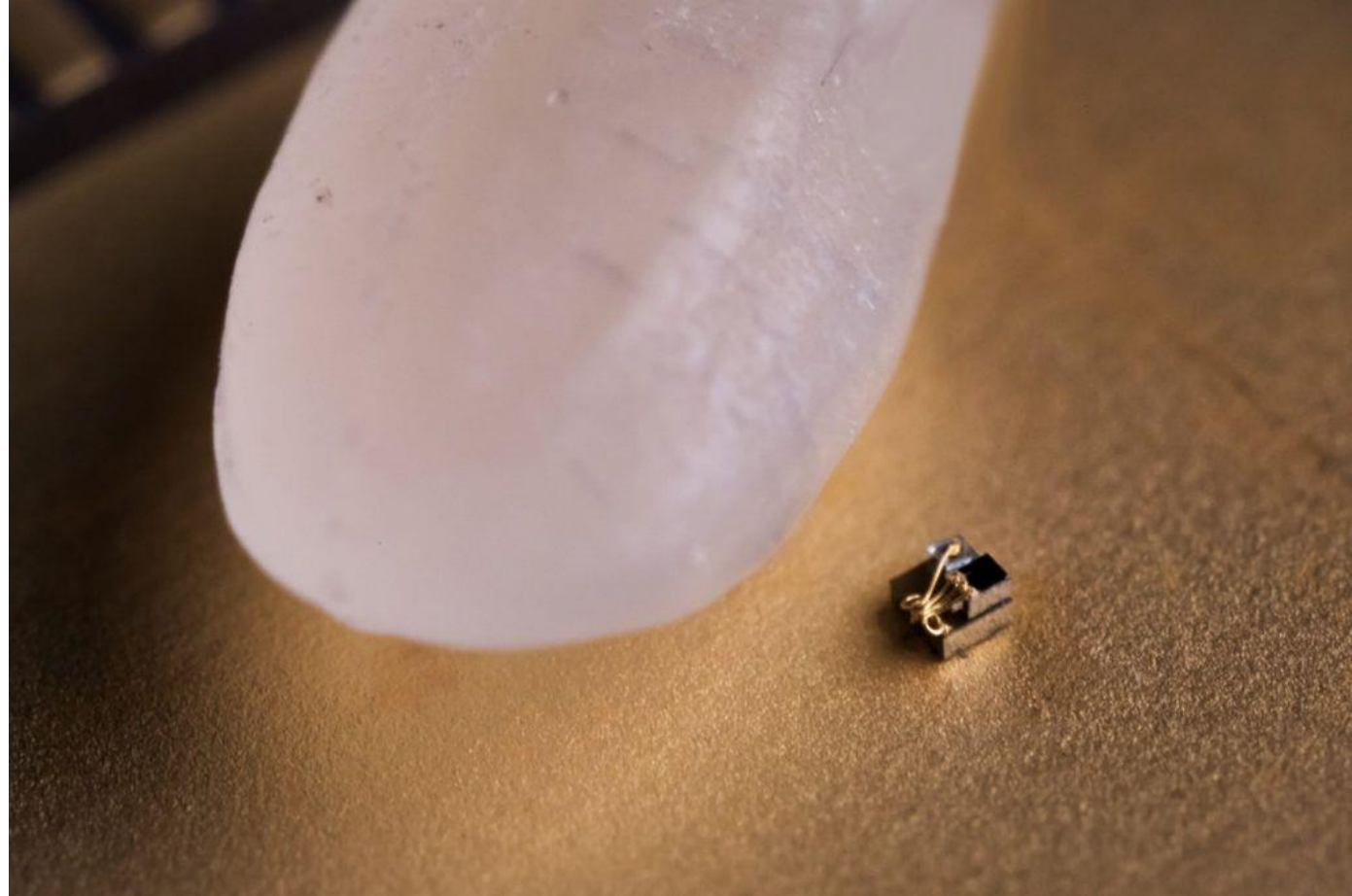
A computer is a machine that can be instructed to carry out sequences of arithmetic or logical operations automatically via computer programming. Modern computers have the ability to follow generalized sets of operations, called programs. These programs enable computers to perform an extremely wide range of tasks. [Wikipedia](#)

# What's a computer?



# What's a computer?

- M3: Michigan Micro Mote
- The device was designed to be a precision temperature sensor that can report temperatures in clusters of cells with an error of about 0.1 degrees Celsius.





# What's a computer?

- By the middle of the 20th century, this term referred to a human computer, a **person** who carried out calculations or computations.

**Computers have replaced  
“computers” (humans)!**



# So, will AI replace humans?

- Today?
  - Will probably replace those who truly believe today's AI will replace humans :-P
- Eventually?
  - Maybe yes, maybe not...



# How the desk changed over time



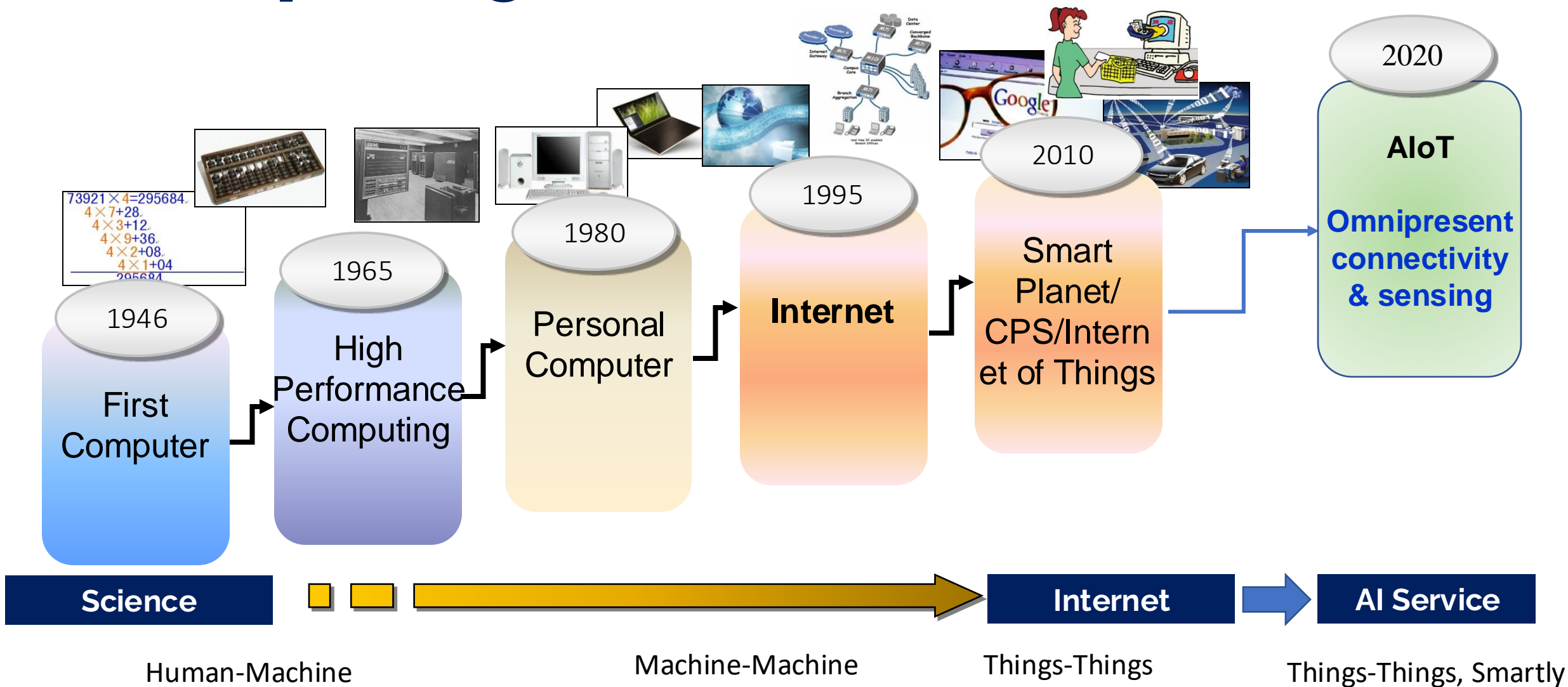


# How the desk changed over time



# Computing as Science

Computing  
infrastructure



# Internet of Everything

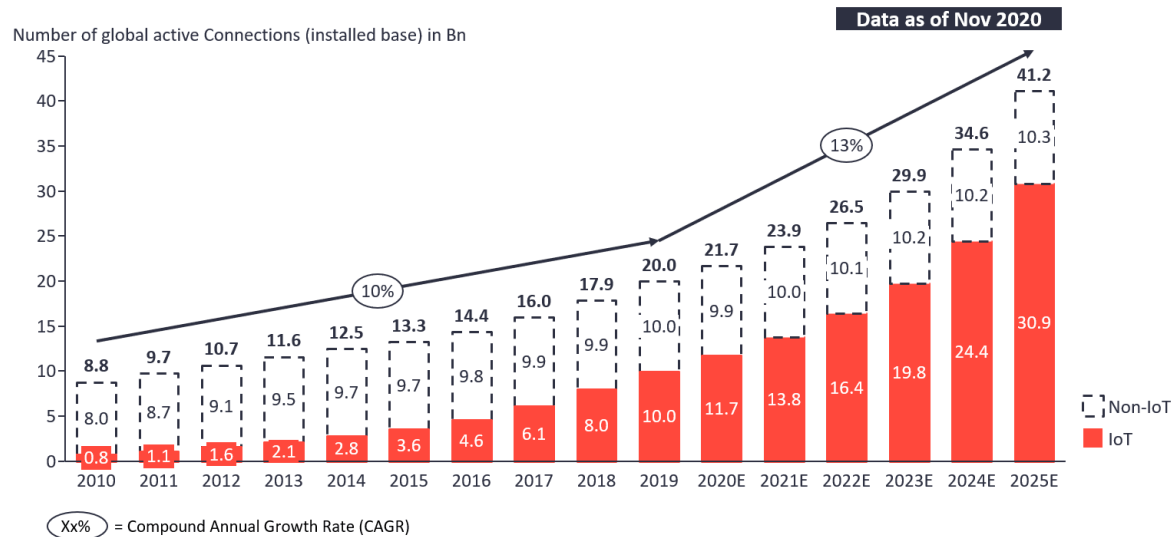
- Billions or even trillions of connected things.

IOT ANALYTICS

Insights that empower you to under

## Total number of device connections (incl. Non-IoT)

20.0Bn in 2019— expected to grow 13% to 41.2Bn in 2025



Note: Non-IoT includes all mobile phones, tablets, PCs, laptops, and fixed line phones. IoT includes all consumer and B2B devices connected – see IoT break-down for further details

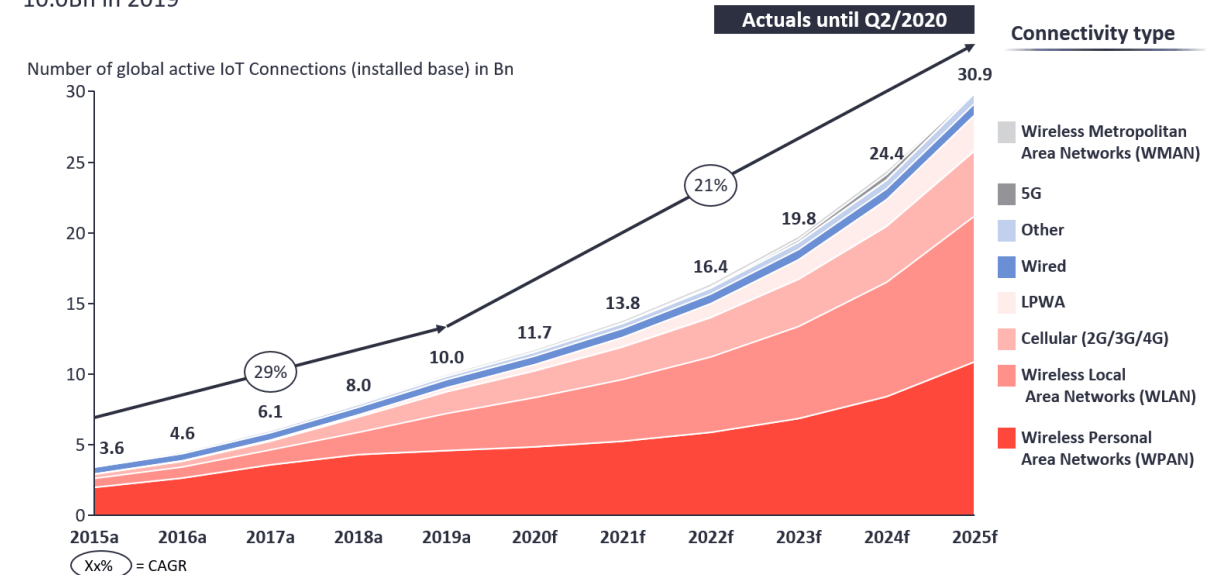
Source(s): IoT Analytics - Cellular IoT & LPWA Connectivity Market Tracker 2010-25

IOT ANALYTICS

Insights that empow

## Global Number of Connected IoT Devices

10.0Bn in 2019

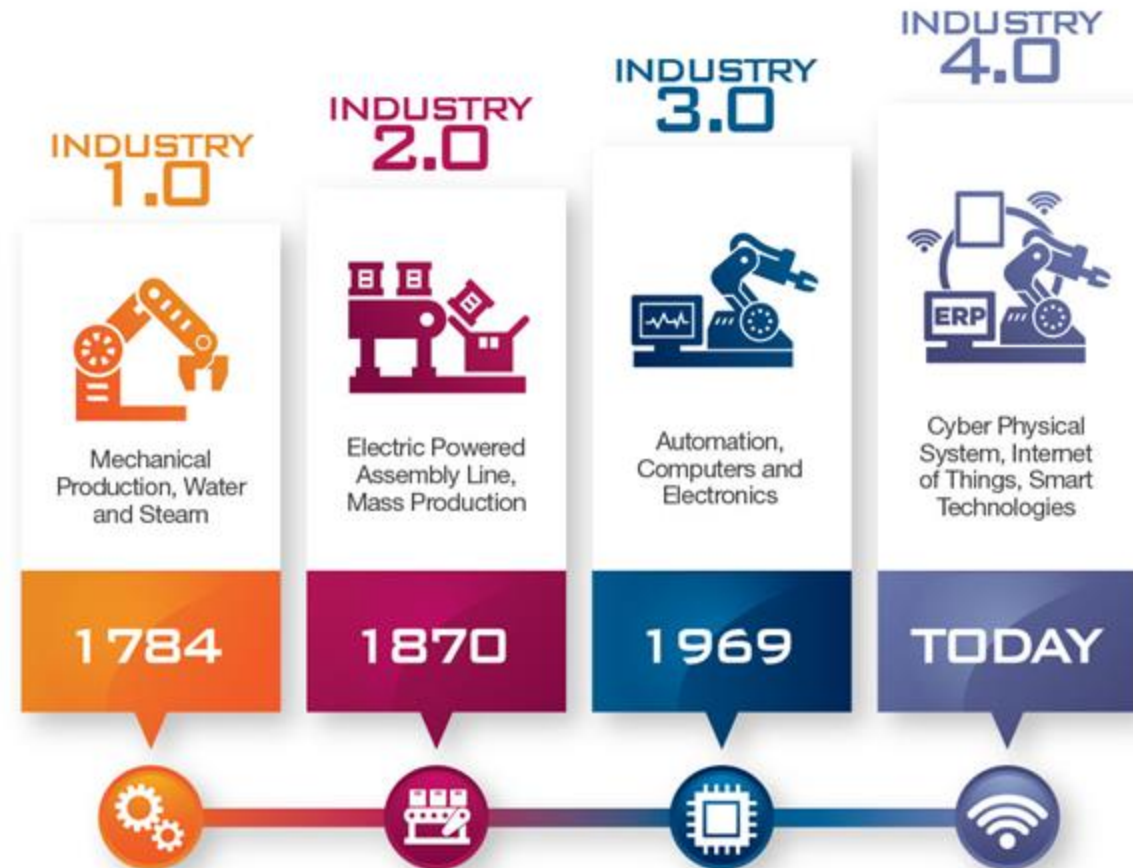


Note: IoT Connections do not include any computers, laptops, fixed phones, cellphones or tablets. Counted are active nodes/devices or gateways that concentrate the end-sensors, not every sensor/actuator. Simple one-direct considered (e.g., RFID, NFC). Wired includes Ethernet and Fieldbuses (e.g., connected industrial PLCs or I/O modules); Cellular includes 2G, 3G, 4G; LPWAN includes unlicensed and licensed low-power networks; WPAN includes includes Wi-Fi and related protocols; WMAN includes non-short range mesh, such as Wi-SUN; Other includes satellite and unclassified proprietary networks with any range.

Source(s): IoT Analytics - Cellular IoT & LPWA Connectivity Market Tracker 2010-25

# Industry 4.0: Industrial Internet of Things

- The Fourth Industry Revolution, Another 100 Years?





# What is AI?

## Alan Turing in 1950: “Can Machines Think?”



A. M. Turing (1950) *Computing Machinery and Intelligence*. *Mind* 49: 433–460.

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### COMPUTING MACHINERY AND INTELLIGENCE

By A. M. Turing

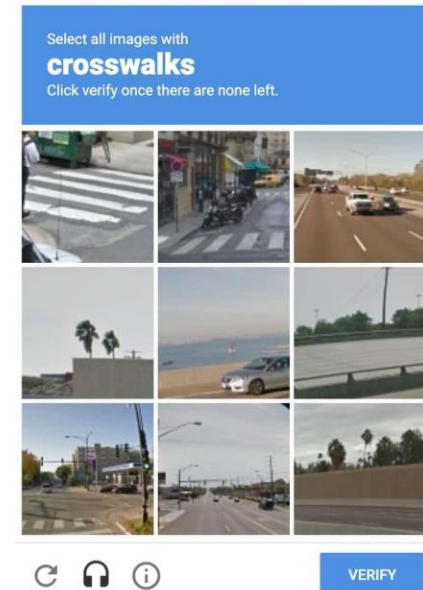
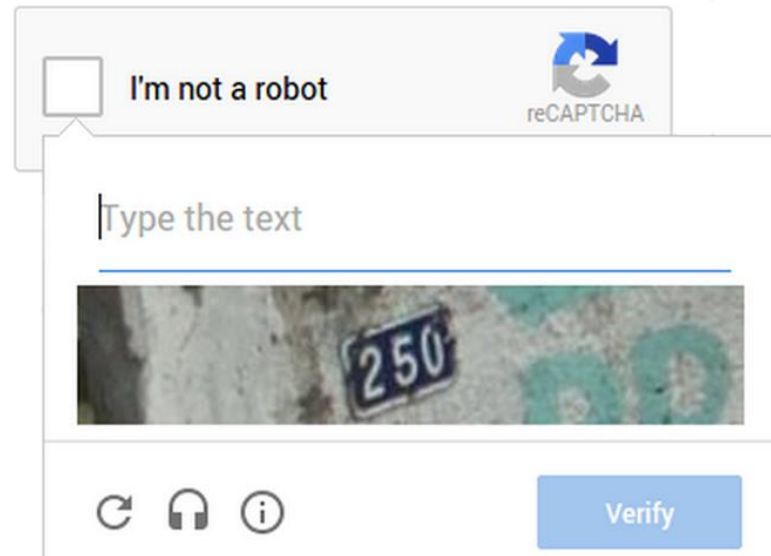
#### 1. The Imitation Game

I propose to consider the question, "Can machines think?" This should begin with definitions of the meaning of the terms "machine" and "think." The definitions might be framed so as to reflect so far as possible the normal use of the words, but this attitude is dangerous. If the meaning of the words "machine" and "think" are to be found by examining how they are commonly used it is difficult to escape the conclusion that the meaning and the answer to the question, "Can machines think?" is to be sought in a statistical survey such as a Gallup poll. But this is absurd. Instead of attempting such a definition I shall replace the question by another, which is closely related to it and is expressed in relatively unambiguous words.

# What is AI?

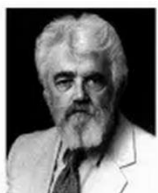
Alan Turing in 1950:  
“Can Machines Think?”

**“Completely Automated  
Public Turing test to tell  
Computers and Humans Apart”**



# A Proposal for the Dartmouth Summer Research Project on Artificial Intelligence

August 31, 1955



John McCarthy



Marvin Minsky



Claude Shannon



Ray Solomonoff



Alan Newell



Herbert Simon



Arthur Samuel

And three others...  
Oliver Selfridge  
(Pandemonium theory)  
Nathaniel Rochester  
(IBM, designed 701)  
Trenchard More  
(Natural Deduction)



## ARTIFICIAL INTELLIGENCE

### Computational Intelligence

Machines can do  
calculating as human  
beings and process  
huge amounts of data.

### Perceptual Intelligence

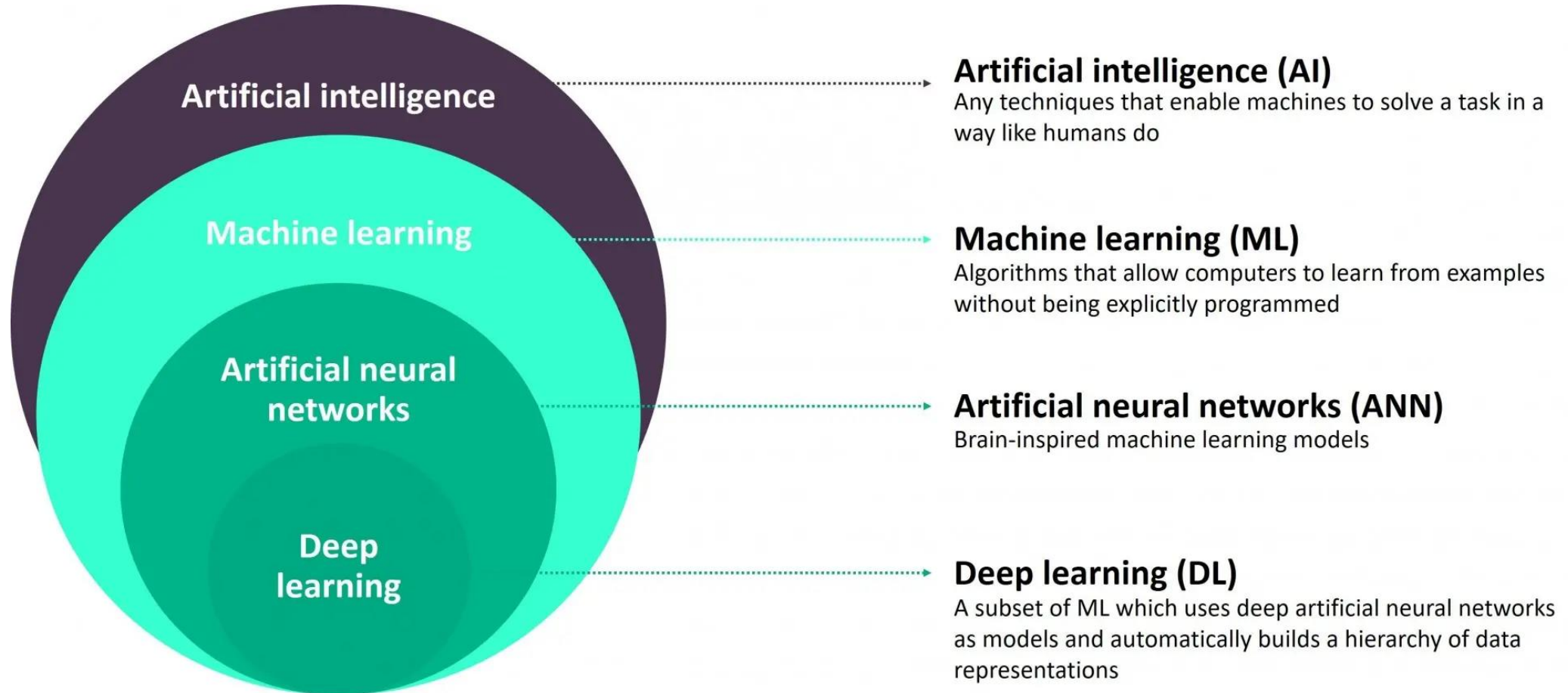
Machines can read  
and understand,  
typically like speech  
and vision  
recognition.

### Cognitive intelligence

Machines can turn  
information into  
knowledge while  
trying to think of,  
assist or even  
substitute human  
beings for most of the  
work.

5 Dartmouth Workshop participants  
on AI 50th anniversary, 2006

# What is AI?





# Three Laws



01

Moore's Law

02

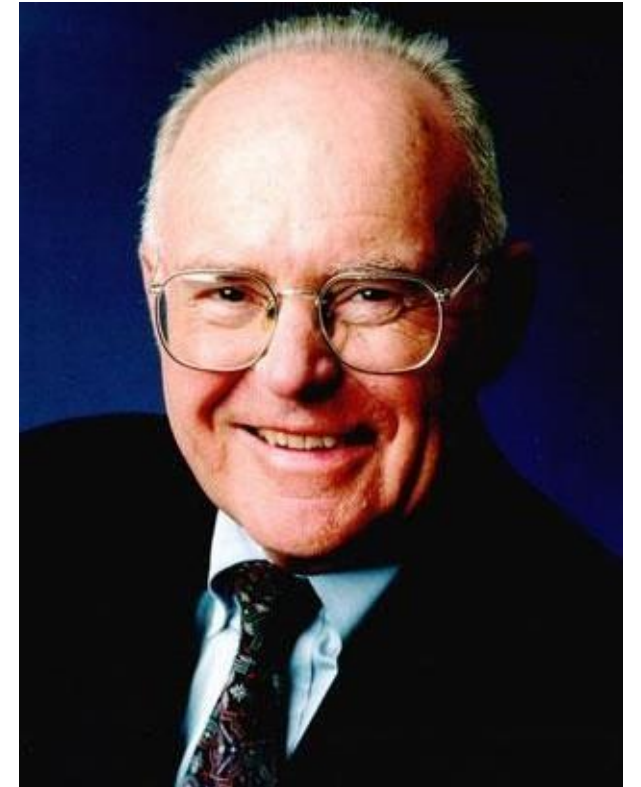
Gilder's Law

03

Metcalf's law

# 1 Moore's Law

- The number of transistors that can be packed into a given unit of space will double every two years.
- Processor speeds, or overall processing power for computers will double about every 18 month's.



Gordon E. Moore  
Co-Founder of Intel

## 2 Gilder's Law

- The bandwidth of communications systems doubles every 6 months.

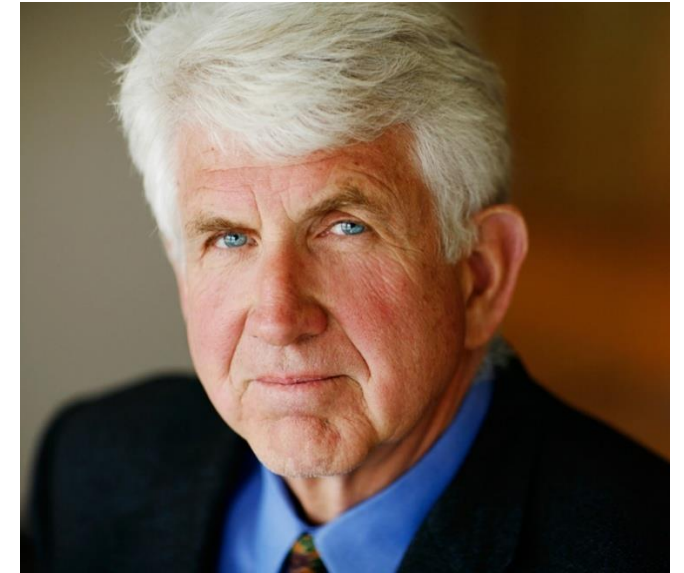
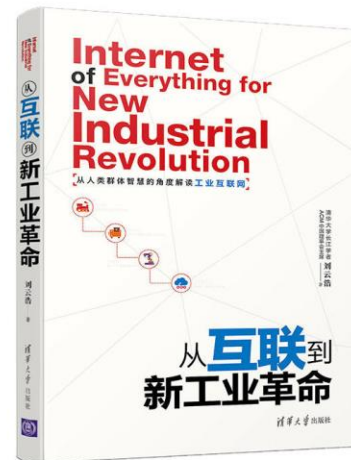
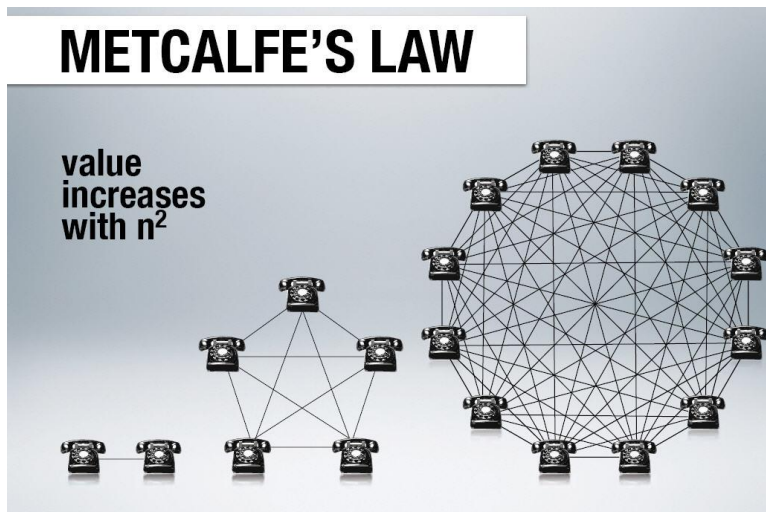


George Gilder

Investor, Writer, and  
Economist

### 3 Metcalfe's Law

- The value of a telecommunications network is proportional to the square of the number of connected users (compatible communicating devices) of the system



Robert Melancton Metcalfe

Turing Award (2022)

Co-Inventor of Ethernet

Co-Founder of 3Com



# The Fourth Industry Revolution Is Coming.



 : Take an IoT course at HKU.

# What Is IoT?



# Dates back to the 1980s...

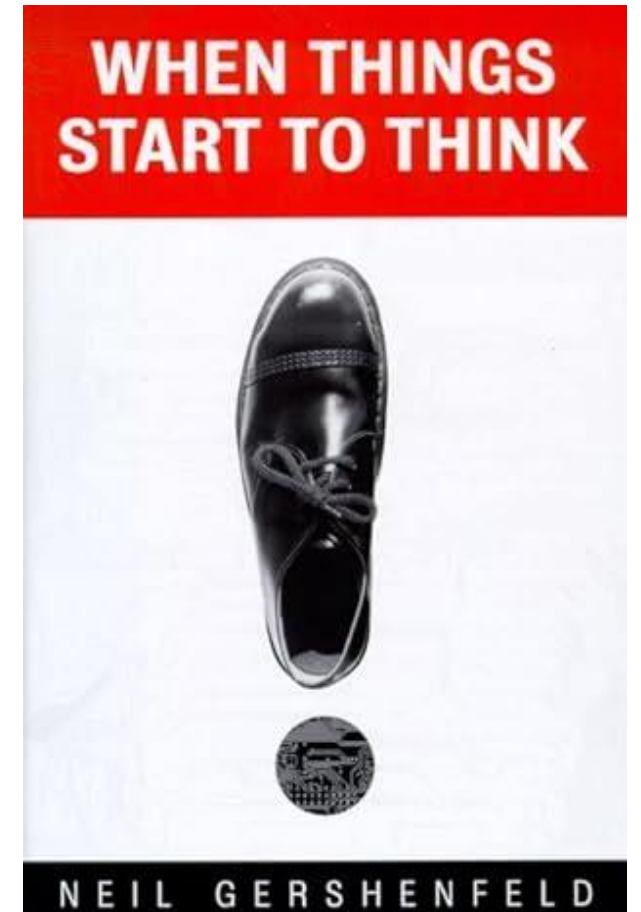
- The first connected object: Coca-Cola cans!
- A vending machine in the Carnegie Mellon University School of Computer Science.
- To go or not to go: because the machine was four minutes from his office and would occasionally be out of stock...
- “Great, now I can find out whether I have a coke.”



Source: <https://csd.cmu.edu/news/decoding-the-internet-of-things>

# “When Things Start to Think”

- January 12, 1999
- MIT professor Neil Gershenfeld, Director of The Center for Bits and Atoms
- "the real electronic revolution will come when computers have all but disappeared into the walls around us."
- Explained the concept but not using the term.





# “Father of IoT”



“I was talking about the supply chain being a ‘Network of Things,’ and the Internet being a ‘Network of Bits,’ and how sensor technology would merge the two together. Then I thought of an ‘Internet of Things,’ and I thought, ‘That’ll do – or maybe even better.’ It had a ring to it. It became the title of the presentation.” (1999)

- Kevin ASHTON

How Kevin Ashton named The Internet of Things, Avast, 2019

Kevin Ashton, Father of the Internet of Things & Network Trailblazer, Cisco, 2014

# Definition of IoT

- No Universally Agreed IoT Definition

*giant network of connected things and people – all of which collect and share data about the way they are used and about the environment around them*

- IBM

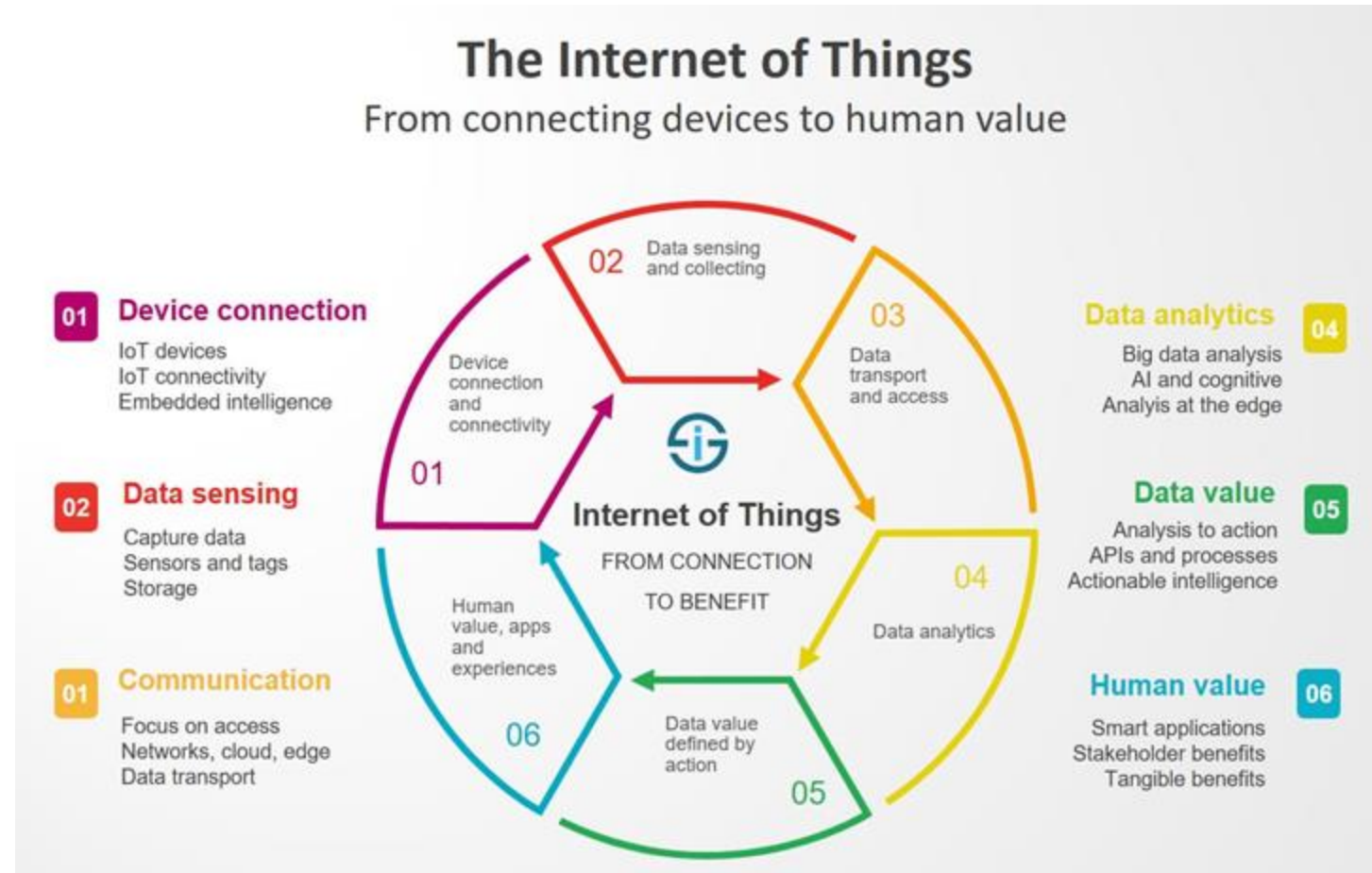
# Definition of IoT

- No Universally Agreed IoT Definition

*IoT is an umbrella term which describes a multi-faceted foundation for a range of applications and goals which are enabled through the connection of items (devices, sensors, tagged beings), equipped with data capture and communication capacities, uniquely identifiable and connected, in order to transmit and/or received data for a clear human, business or societal purpose.*

- [i-scoop.eu](http://i-scoop.eu)

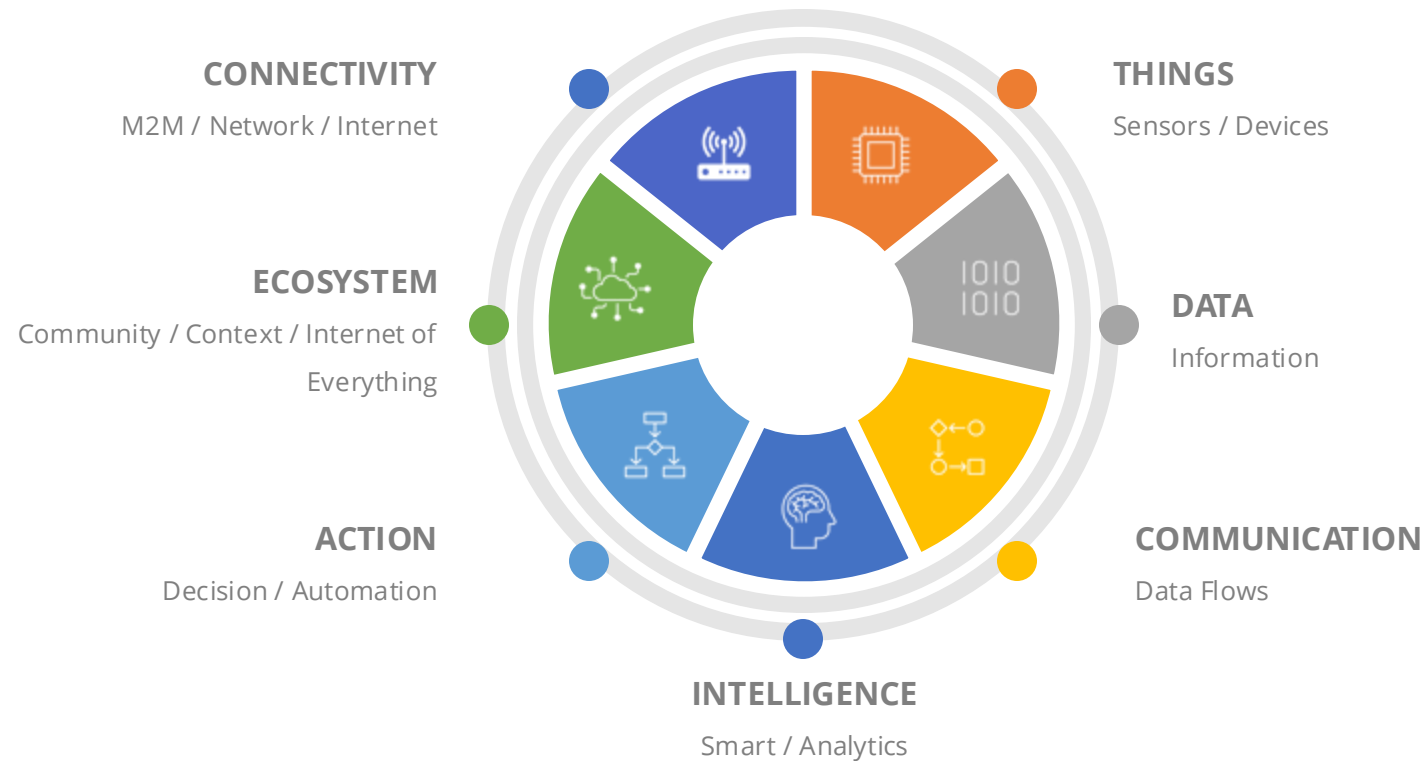
# What is IoT?



What is IoT? The Internet of Things – definitions and facts, i-scoop.eu



# 7 Characteristics of IoT

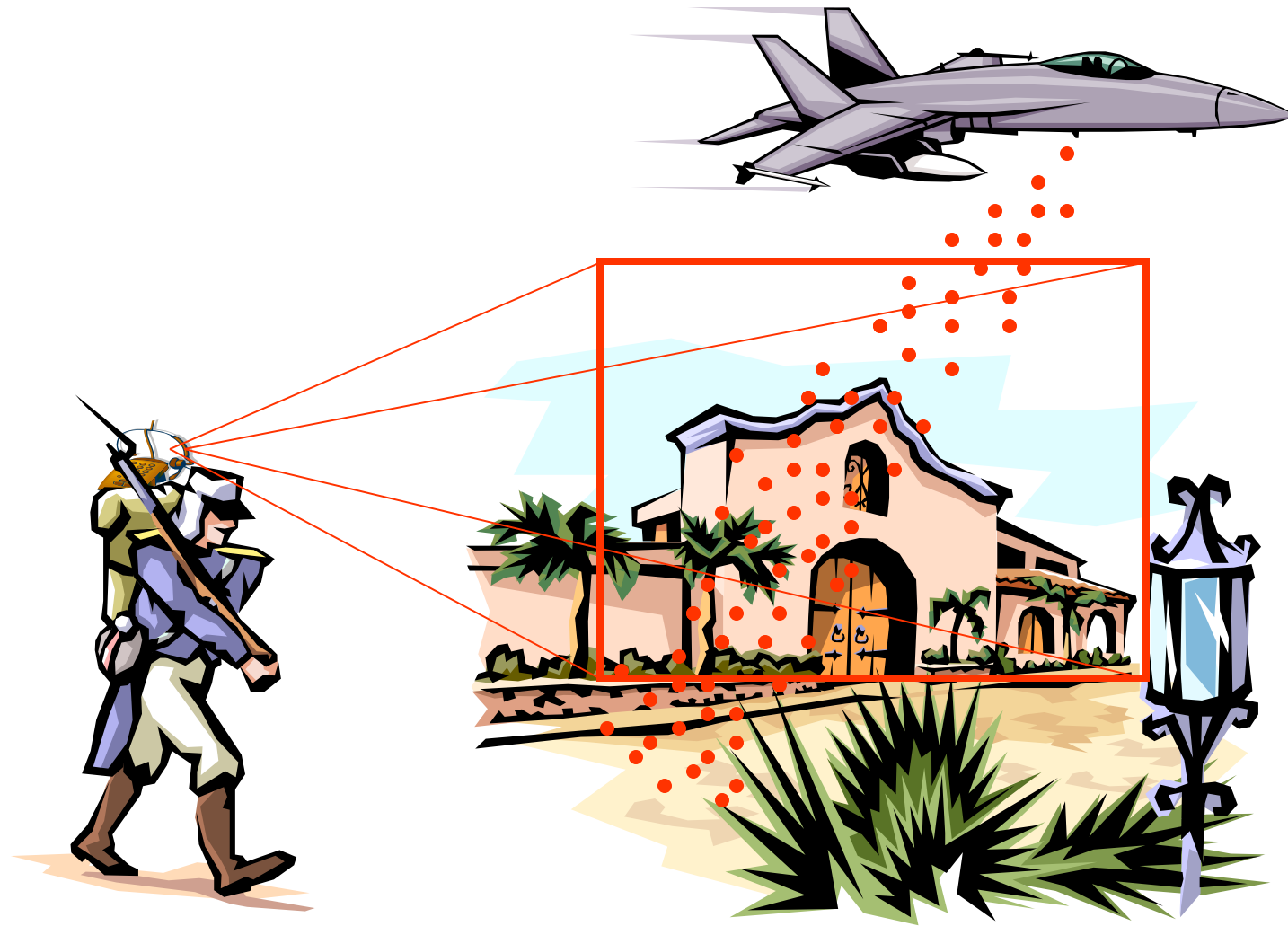


[What is IoT? The Internet of Things – definitions and facts, i-scoop.eu](http://i-scoop.eu)

# Early Efforts in IoT: WSN

- In early days (2000-2010), great efforts in WSNs
- Wireless Sensor Networks (WSN)
  - Smart Dust
  - Great Duck Island
  - VigilNet
  - ZebraNet
  - GreenOrbs
  - .....
- The FOCUS: Connectivity
  - Wireless, Ad-hoc, large-scale connectivity

# Military Applications – Smart Dust



# Great Duck Island



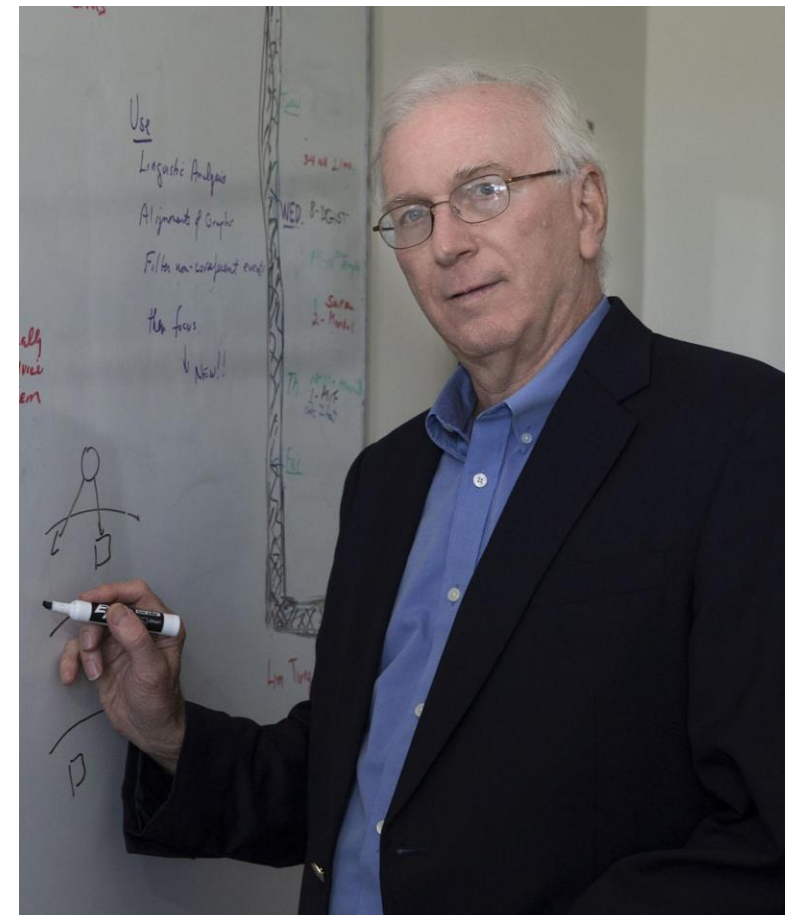
David Culler



# VigilNet

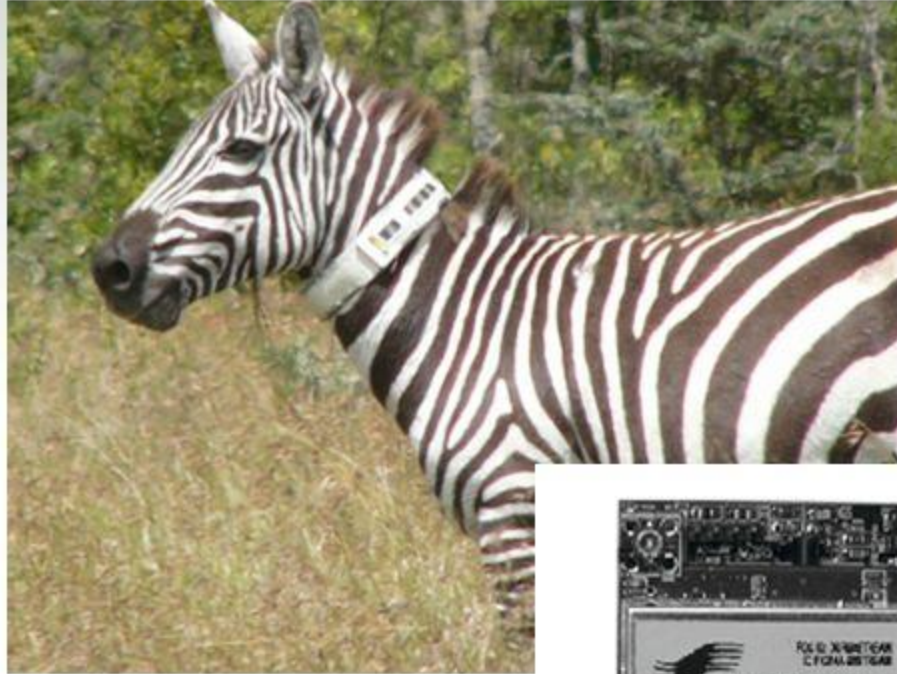


300m X 200m, 200 motes



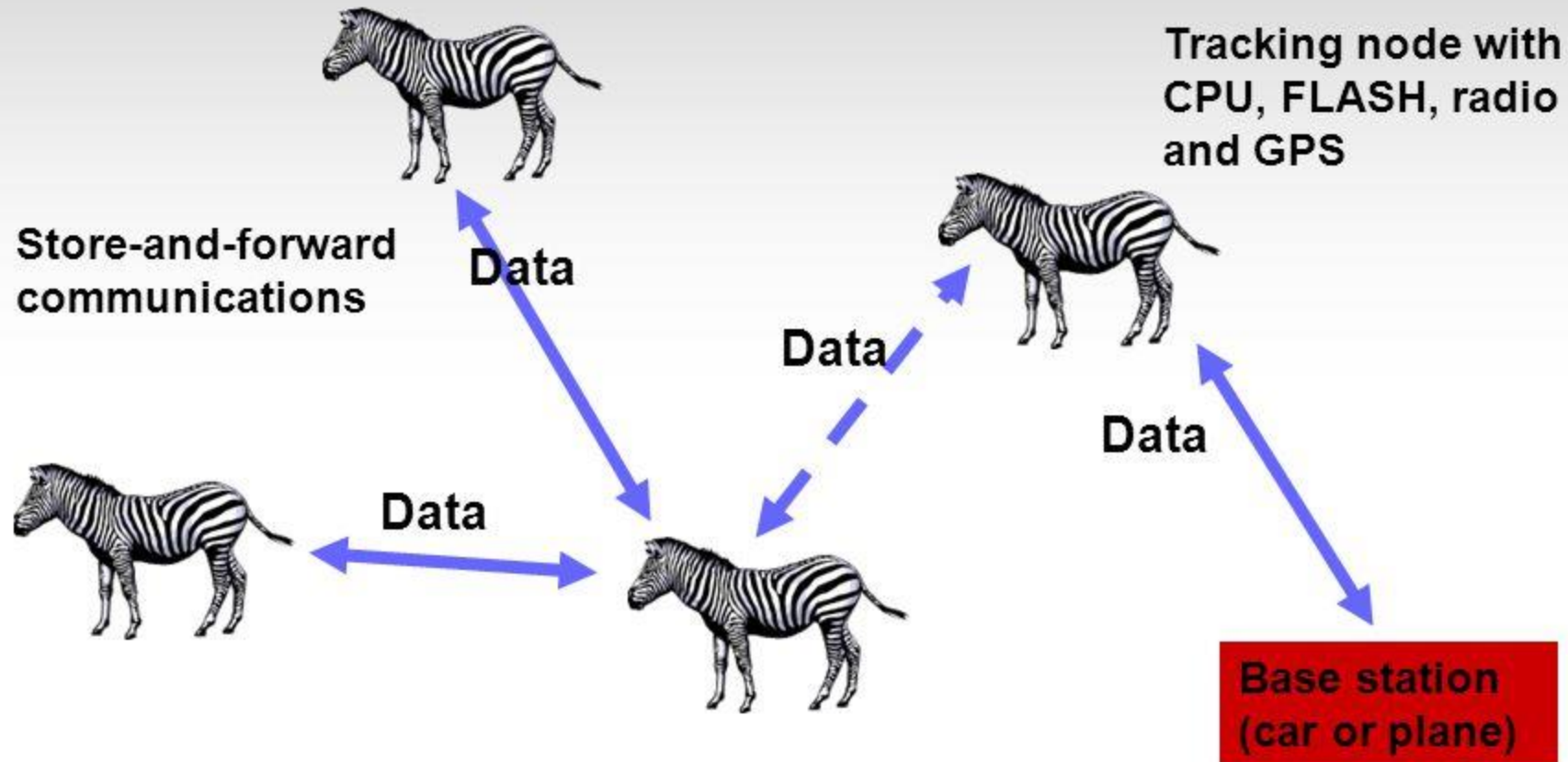
John Stankovic

# ZebraNet: An application of sensor networks





# ZebraNet as Computing Research

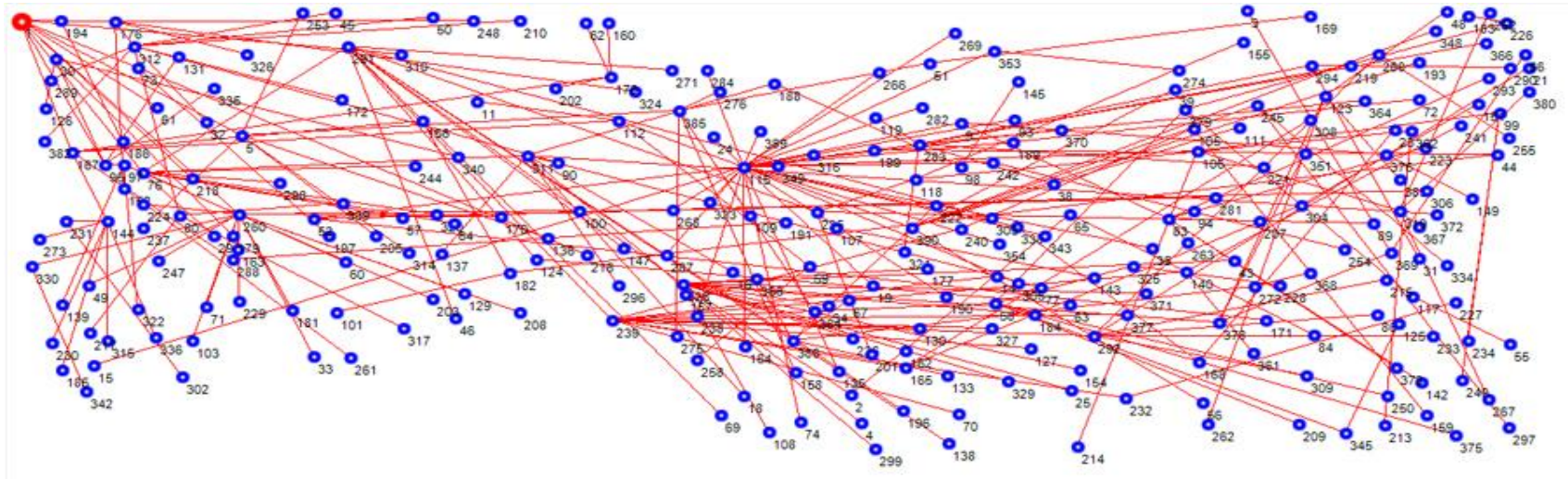


# GreenOrbs System Deployment



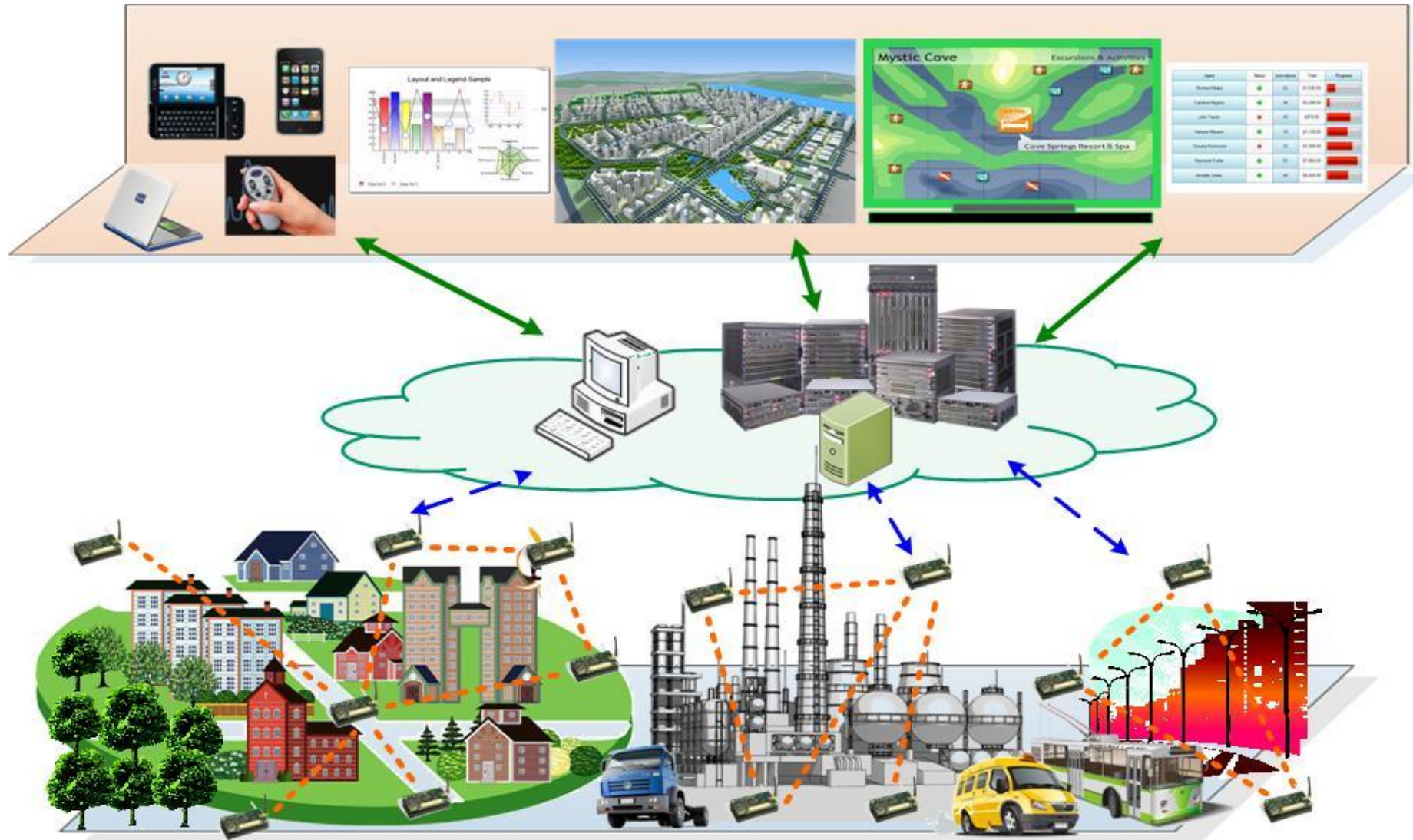


# System Deployment on Campus





# CitySee: City-Wide Urban Sensing



# FarmBeats: AI, Edge & IoT for Agriculture



# How about Sensing?

- Sensing is mostly done by sensors, but not always.
- Dedicated sensors
  - Usually basic sensors, e.g., temperature, light, humidity sensors
  - Embedded in “sensor node” in WSNs
- Sensorless sensing
  - Re-use Radio-Frequency/sound/infrared/etc for sensing





# Sensing is usually done by Sensors

Which of these are binary / multi-level sensors?



door  
contact



motion



touch



light



3-axis  
accelerometer



moisture



loudness



gas



temperature



gyroscope



ultrasonic (range)



camera

# Sensors on smartphones?



# Role of “Things” in IoT

- mimic the role of ‘people’ connected over Internet

Ability to express context

sensors

Ability to respond

actuators

Intelligent

embedded processing/memory

Energized

battery/AC/energy-harvesting

Identifiable

unique addressing

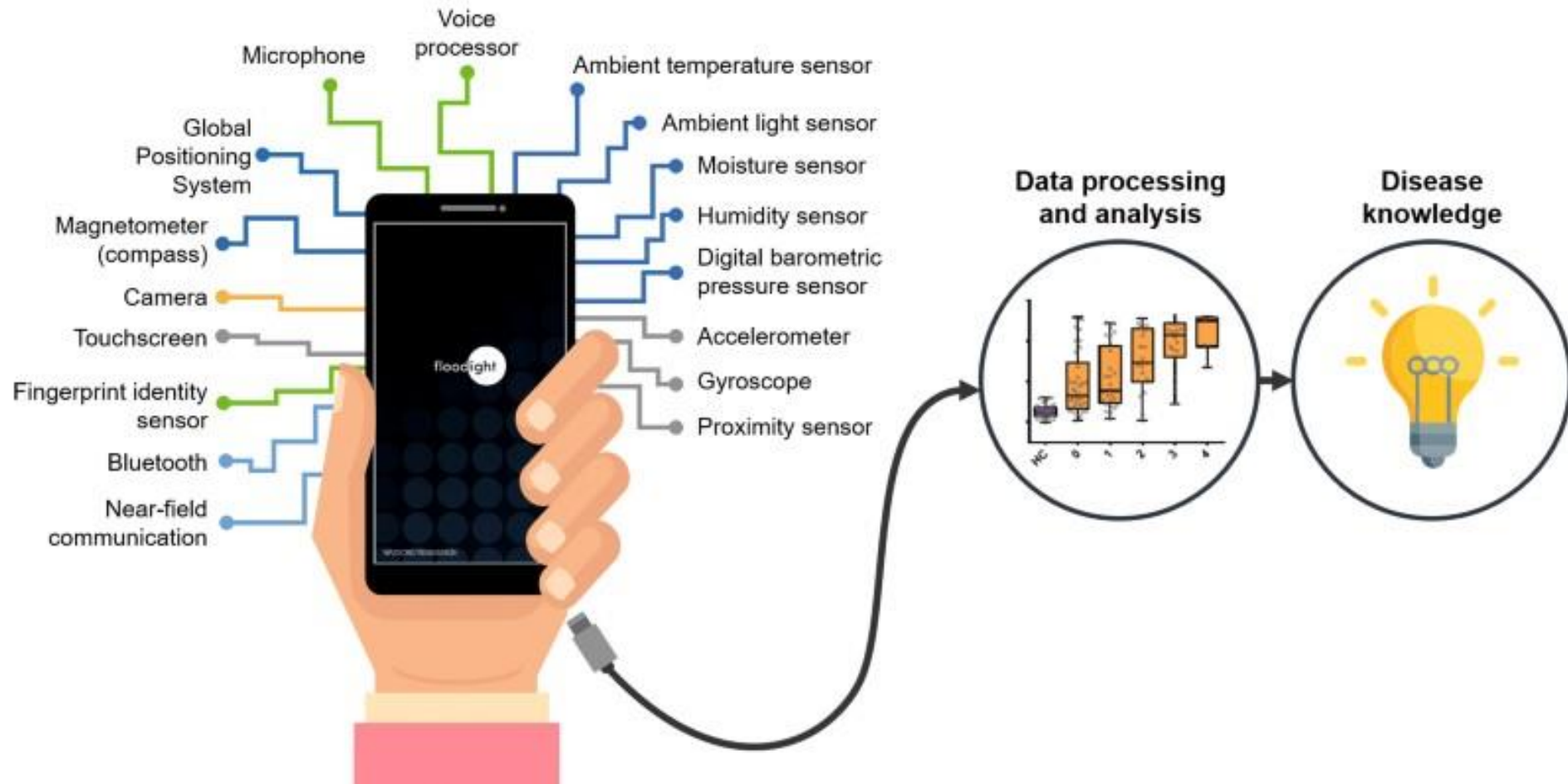
Locatable

positioning

Reachable

wired/wireless connectivity

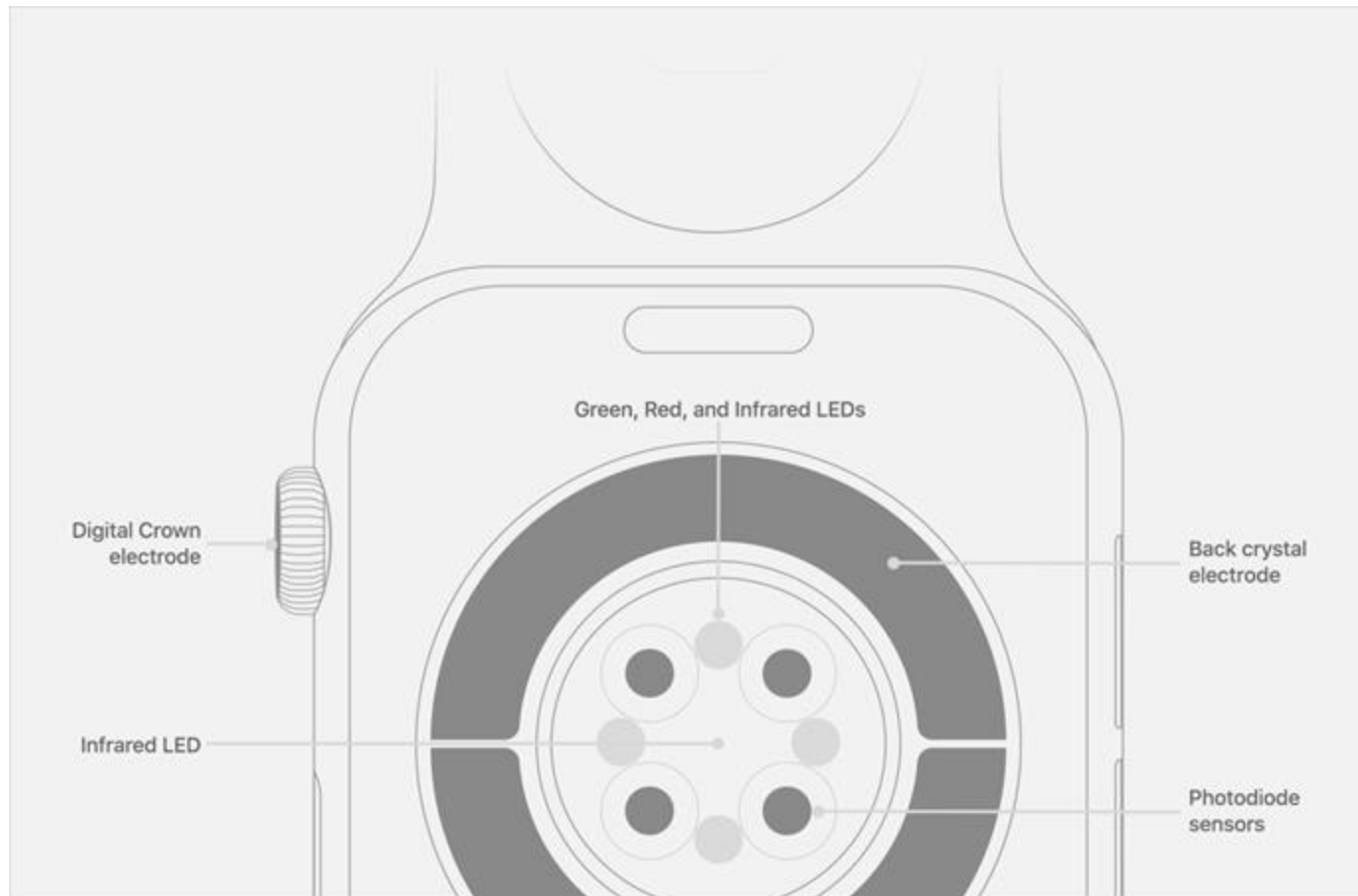
# Things: Smartphones



Digital health: Smartphone-based monitoring of multiple sclerosis using Floodlight, Nature



# Things: Wearables



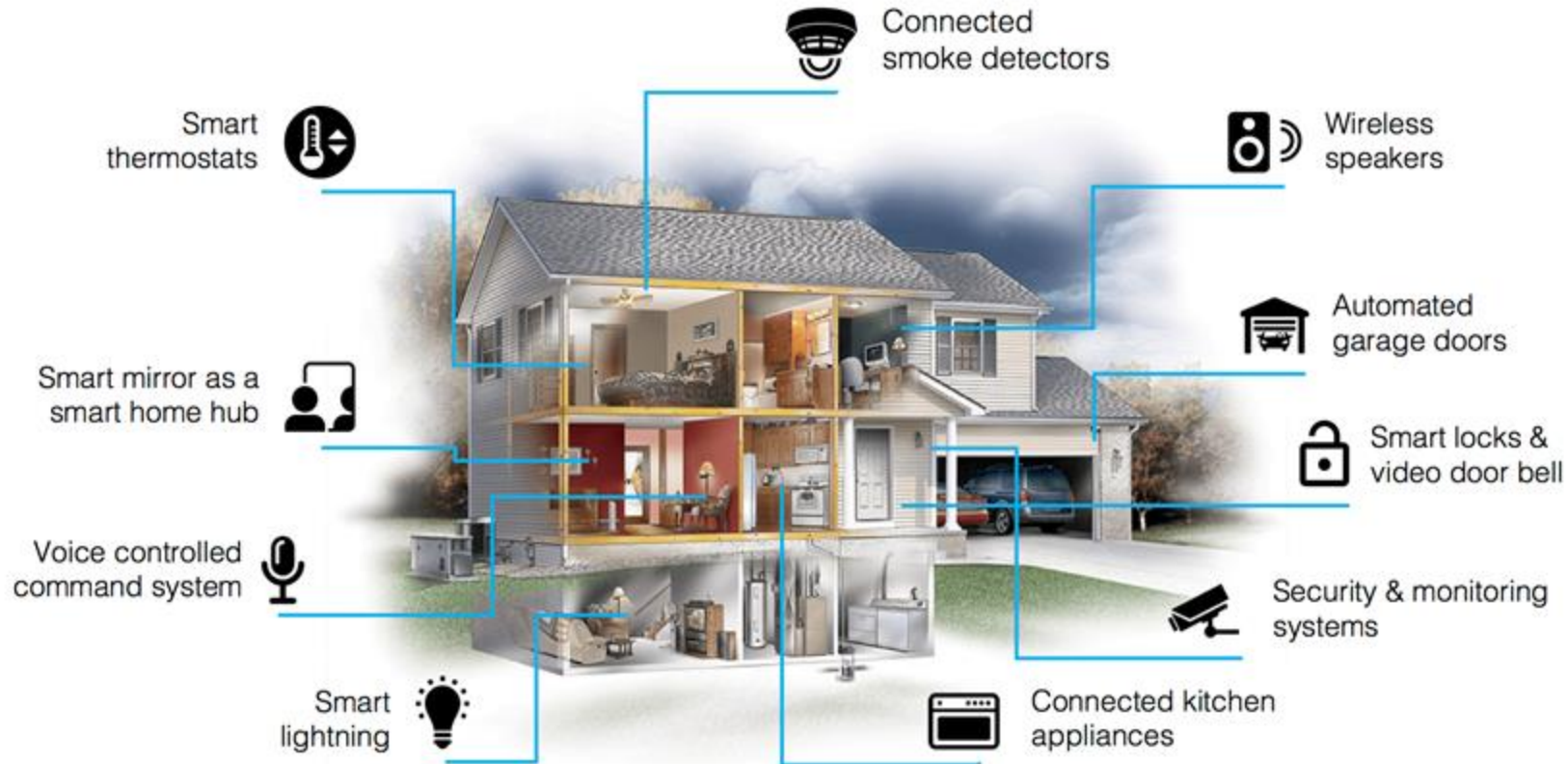
Monitor your heart rate with Apple Watch, [apple.com](https://apple.com)

# Things: Earables/Hearables

## Earable computing



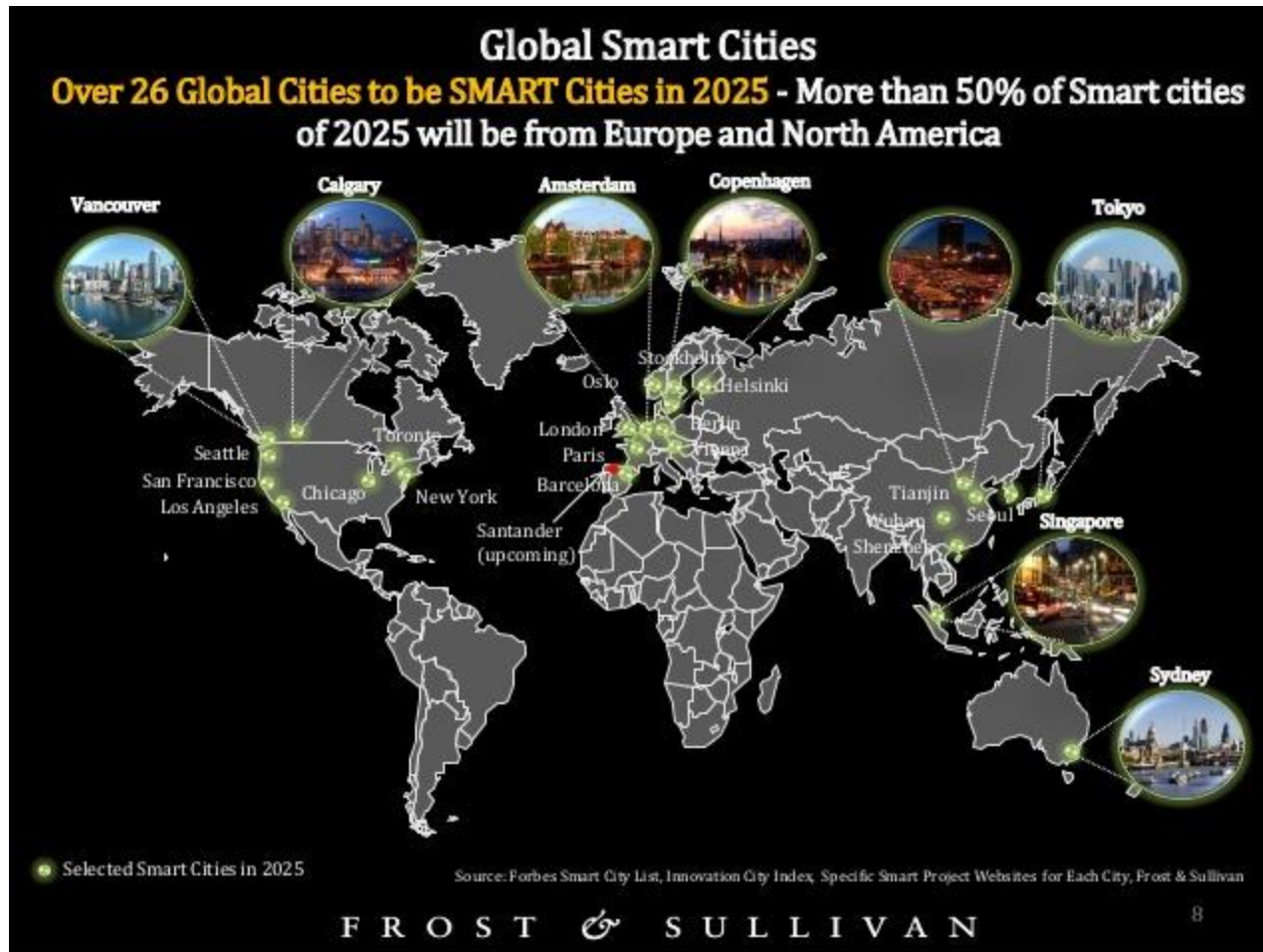
# Things: Smart Home



[Smart home infographic, dirror.com](http://Smart home infographic, dirror.com)



# Things: Over 26 Smart Cities in 2025



Smart cities' spending on technology in the next six years is expected to reach \$327 billion by 2025 from \$96 billion in 2019.

Smart Cities to Create Business Opportunities Worth \$2.46 Trillion by 2025, Frost & Sullivan, 2020



# What are we talking about when we talk about IoT?

- **Connectivity**
  - How to connect billions/trillions of things?
- **Sensing**
  - How to enable those connected things to sense the space?



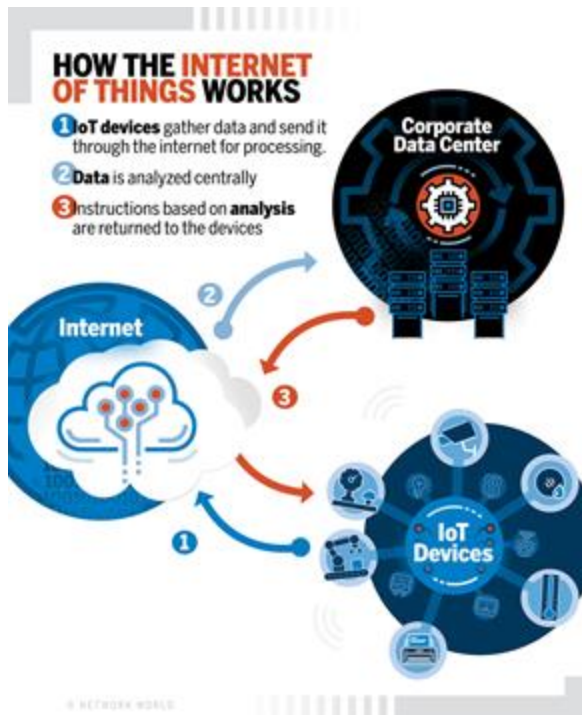
# How Does IoT Work?

IoT works by utilizing all its three main components:

**1 SENSING:** sensorized things to generate context (data)

**2 CONNECTIVITY:** interconnect data from things to the internet, and to sense-making infrastructure

**3 SENSE-MAKING:** converts data to actionable wisdom



# IoT: Bridging Cyber and Physical Space

Connecting Billions of Things  
Sensing the Environments



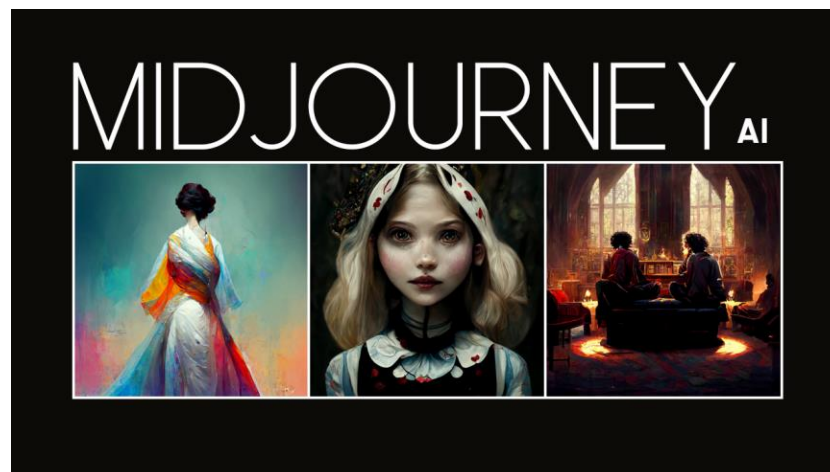
 Applications

 Networks

 Sensing



# Today's AI Has Achieved Big Success





**Cannot see in the dark or through  
the wall;  
Neither with privacy.**

# Why Wireless Sensing?

## Any other concerns for Vision?

### Tesla Vision Update: Replacing Ultrasonic Sensors with Tesla Vision

Safety is at the core of our design and engineering decisions. In 2021, we began our transition to Tesla Vision by removing radar from Model 3 and Model Y, followed by Model S and Model X in 2022. Today, in most regions around the globe, these vehicles now rely on Tesla Vision, our camera-based Autopilot system.

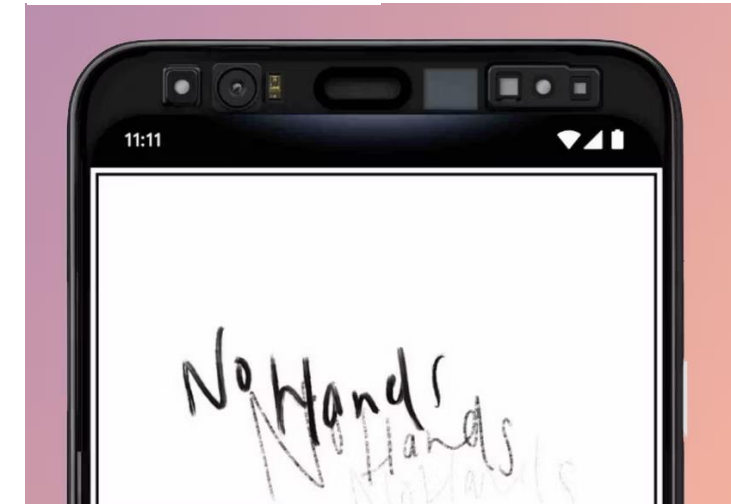
Now it appears **radar** is back. It's not yet clear which models will get the new **radar**. The type of **radar** Tesla intends to market next year is of a frequency that's allocated by the FCC for ADAS use cases, according to Ram Machness, chief business officer at Arbe Robotics, which produces ultra-high-resolution 4D imaging **radar**.

Tesla had originally filed with the FCC to use the new **radar** — which is described in filings as “76-77 GHz Automotive **Radar**” — in its vehicles back in June.

“From the frequency of operation (76-77GHz) as well as the mechanical design of the sensor from Tesla’s FCC filing, it is clear that this is a new type of radar,” said Steven Hong, VP and general manager of **radar** at Arbe Robotics.

### Tesla Adding Radar Back

### Google Pixel 4



### Amazon + Vayyar

Constant protection.  
Touchless fall detection.

[BUY NOW FROM AMAZON](#)

# AI Also Has “Big” Problems...

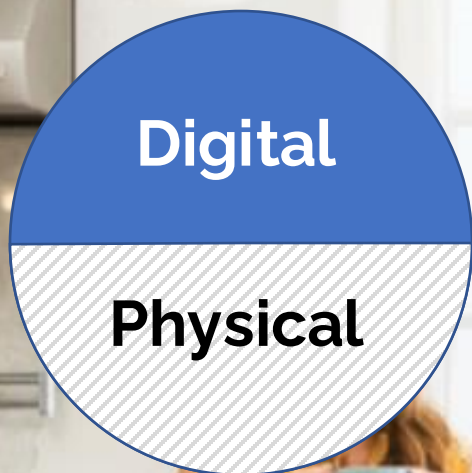
A large Tyrannosaurus Rex is shown in a prehistoric landscape with mountains and a cloudy sky. A green rectangular text box is overlaid on the dinosaur's body.

GET SMALL, GET PHYSICAL

TOO BIG

VIRTUAL





**Computing**

**Networking**



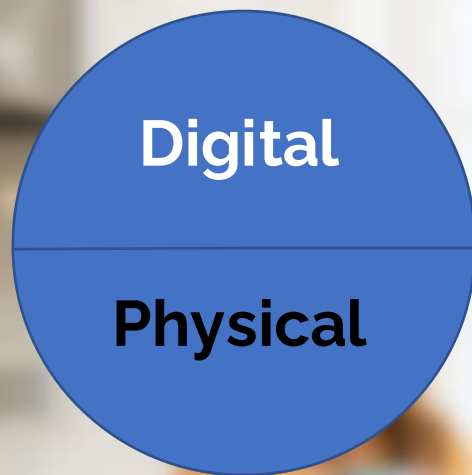
**Sensing**



How many members does IEEE have?  
What is the 100th decimal of pi?  
When was Einstein born?

Is there anyone in my home now?  
How did I sleep last night?  
Is Mom doing well? Did she fall?





**Computing**

**Networking**



**Sensing**

## **Sensing AI**

**Equip connected devices with sensing AI  
to bridge the cyber and physical spaces**

# What Is Sensing AI?



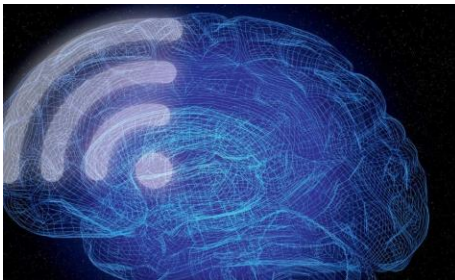
## Computer Vision

deals with how computers understand visual signals



## Speech Recognition

enables machines to recognize human speech signals



## Sensing AI

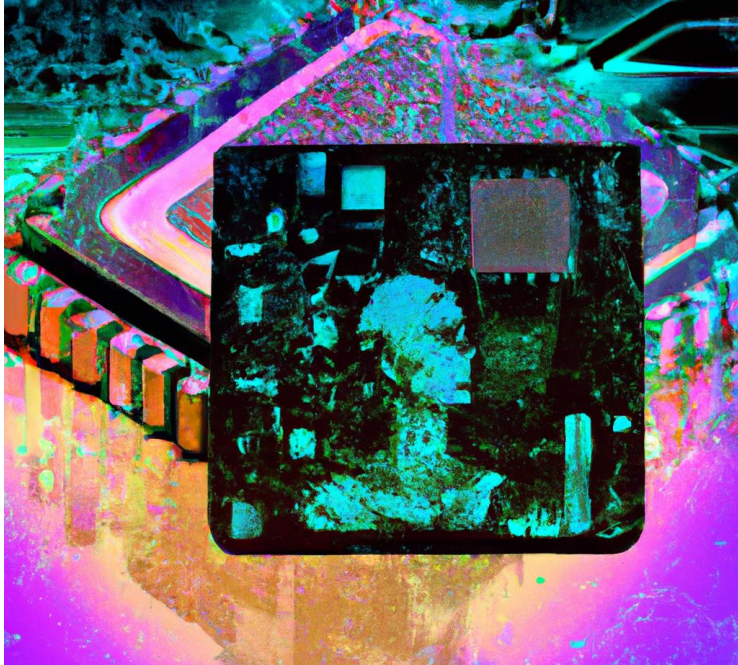
enables IoT to sense the physical world with various signals

Photo courtesy: \*

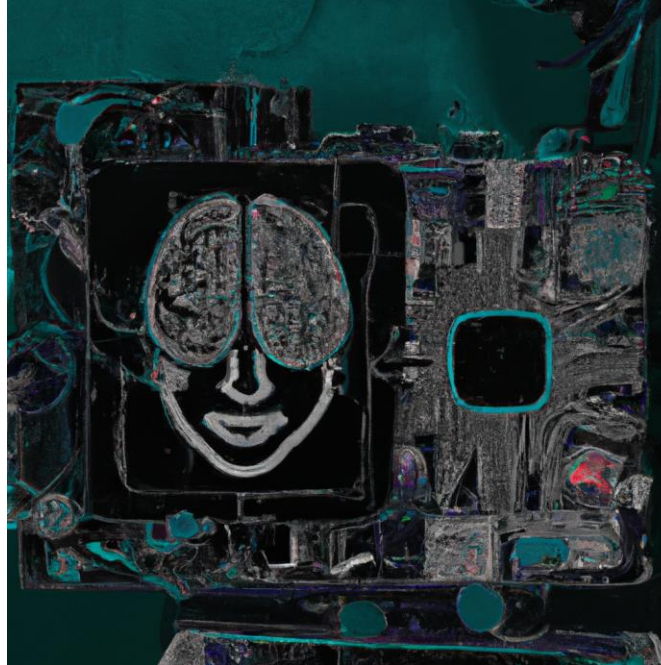
\*: Liu, K., & Wang, B. (2019). Wireless AI: Wireless Sensing, Positioning, IoT, and Communications. Cambridge: Cambridge University Press.



# The Era of AI



Computational AI



Perceptual AI



Cognitive AI

# What are we talking about when we talk about AIoT?

Q: What word do you use to describe a smart person in Chinese?



**HUMAN SENSES**

**MACHINE SENSES**



HEARING

SMELL

TASTE

TOUCH

VISION

Sensors, CV, Speech Recognition...



# Ubiquitous Computing



The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it.

-- Mark Weiser  
(The Father of Ubiquitous Computing)

## The Computer for the 21st Century

Specialized elements of hardware and software, connected by wires, radio waves and infrared, will be as ubiquitous that no one will notice their presence

by Mark Weiser

The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it.

Specialized elements of hardware and software, connected by wires, radio waves and infrared, will be as ubiquitous that no one will notice their presence

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by Mark Weiser

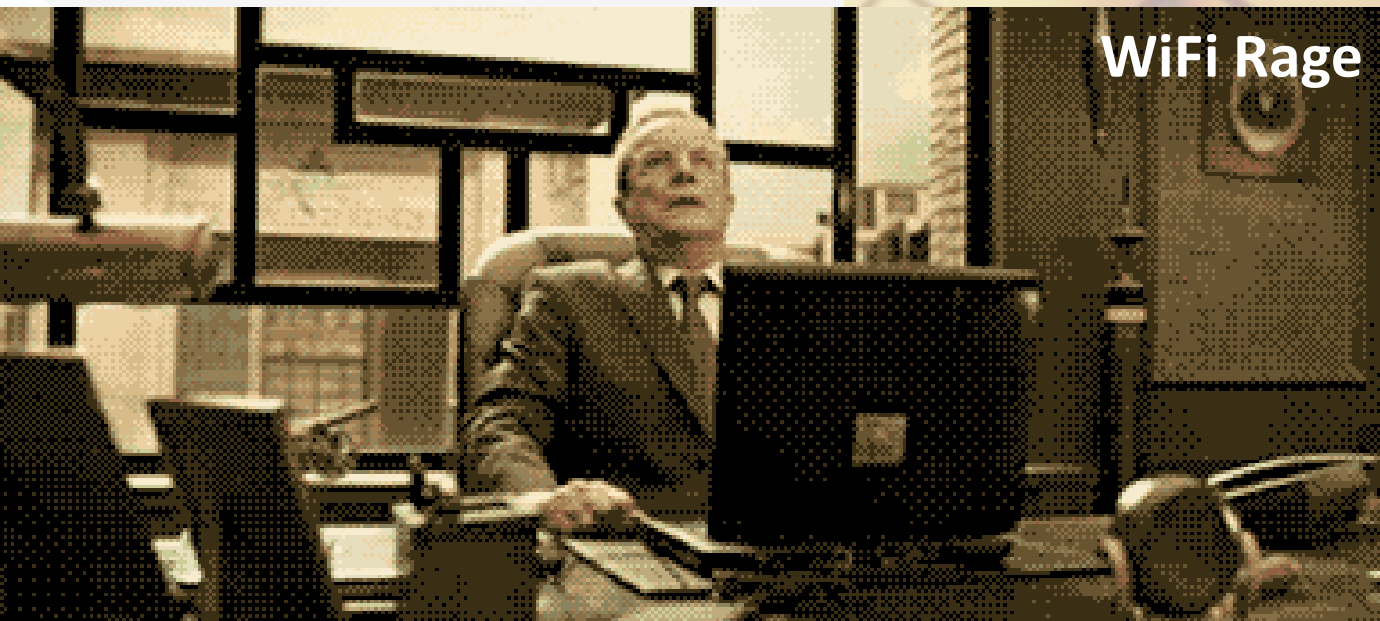
(Scientific American, 1991)

This course dives deeper into the “most profound sensing technologies that disappear”.

**“Is WiFi bad to our health?”**

**“Yes! Absolutely!**

**I feel anxiety once there's NO WiFi!”**





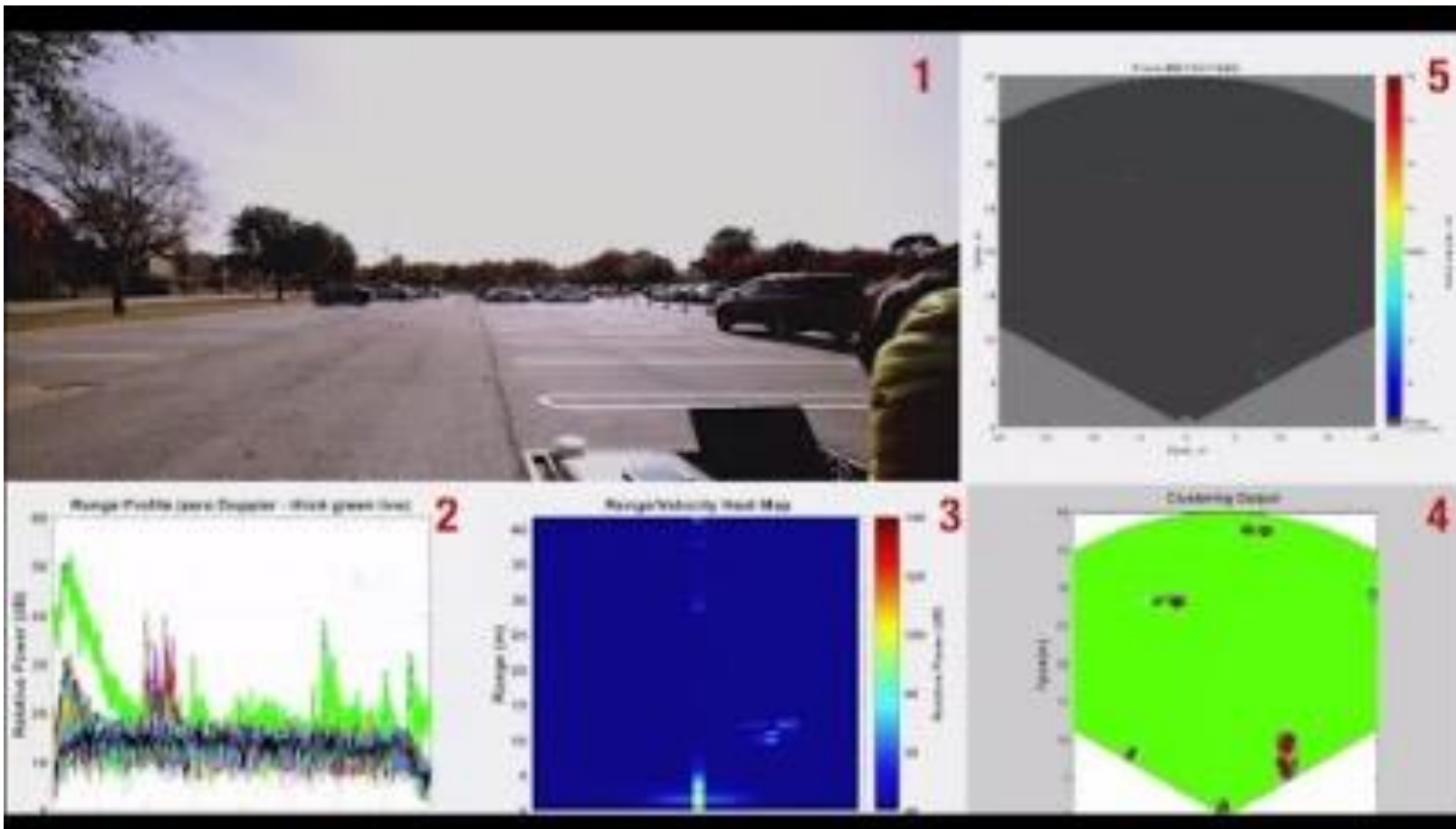


# Google Soli Project



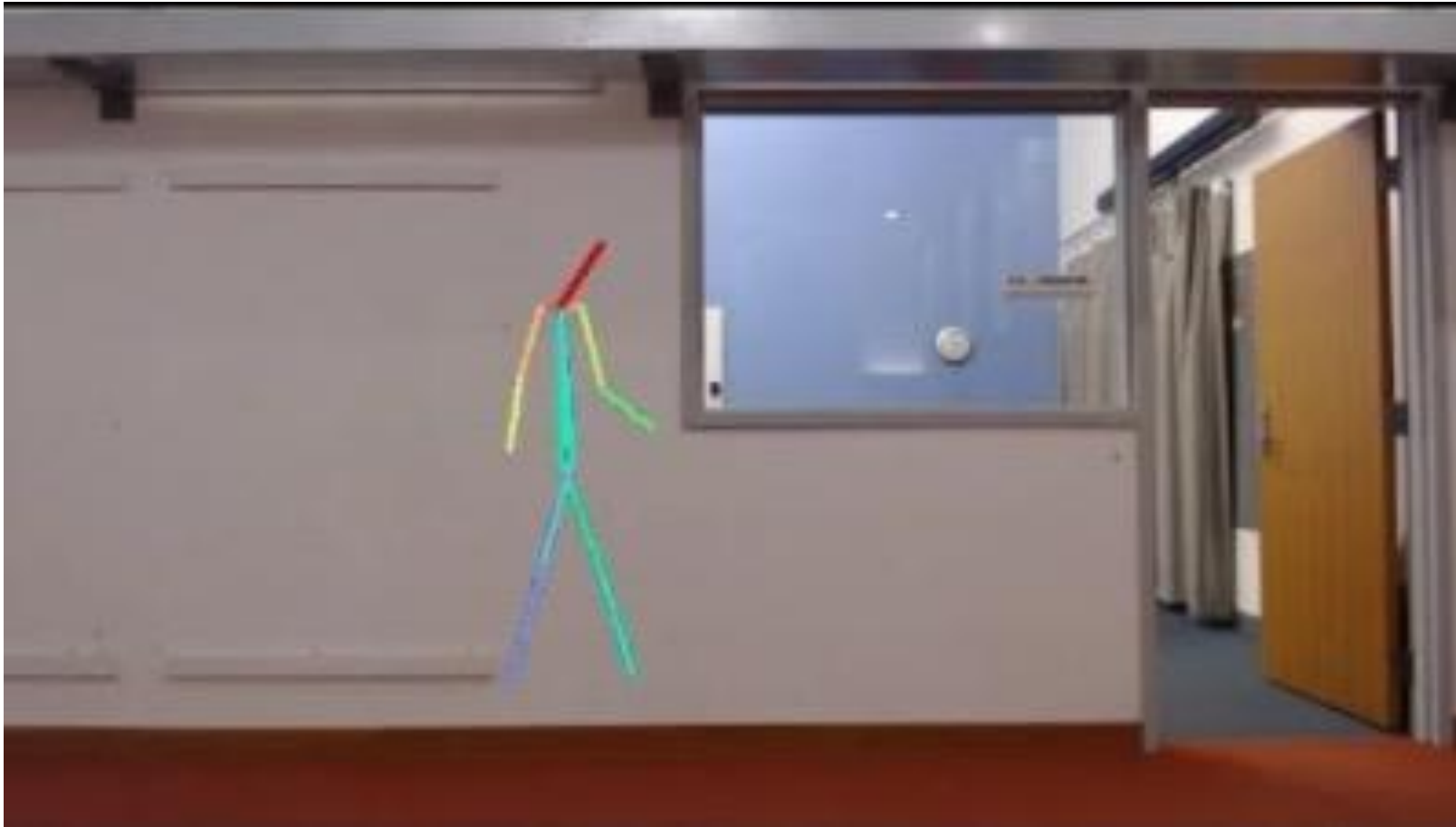
<https://www.youtube.com/watch?v=0QNiZfSsPc0>

# TI mmWave Radar



<https://www.youtube.com/watch?v=ziQjbVXcSts&t=140s>

# RF Pose



<https://www.youtube.com/watch?v=HgDdaMy8KNE>

[CVPR'18] Through-Wall Human Pose Estimation Using Radio Signals  
Mingmin Zhao, et al

# WiFi DensePose

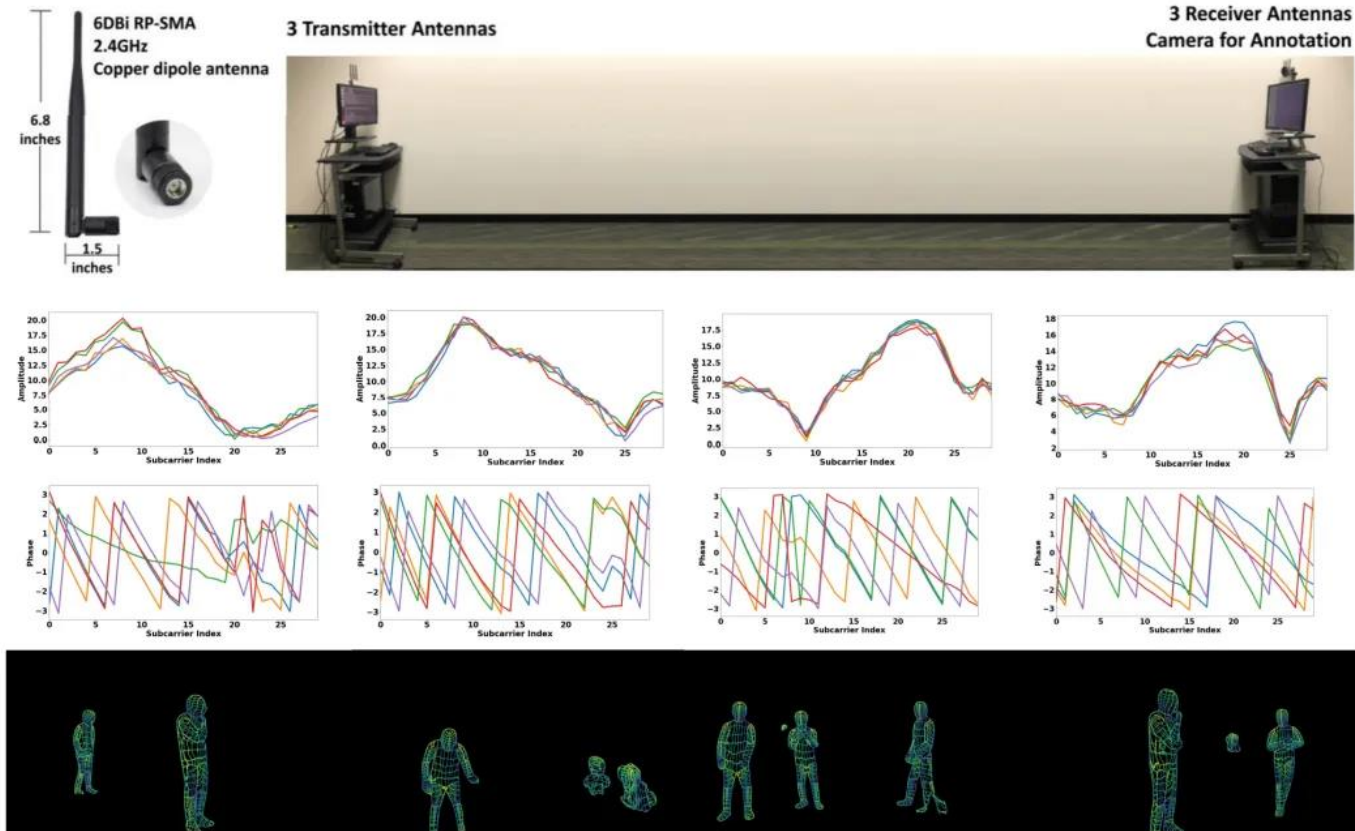
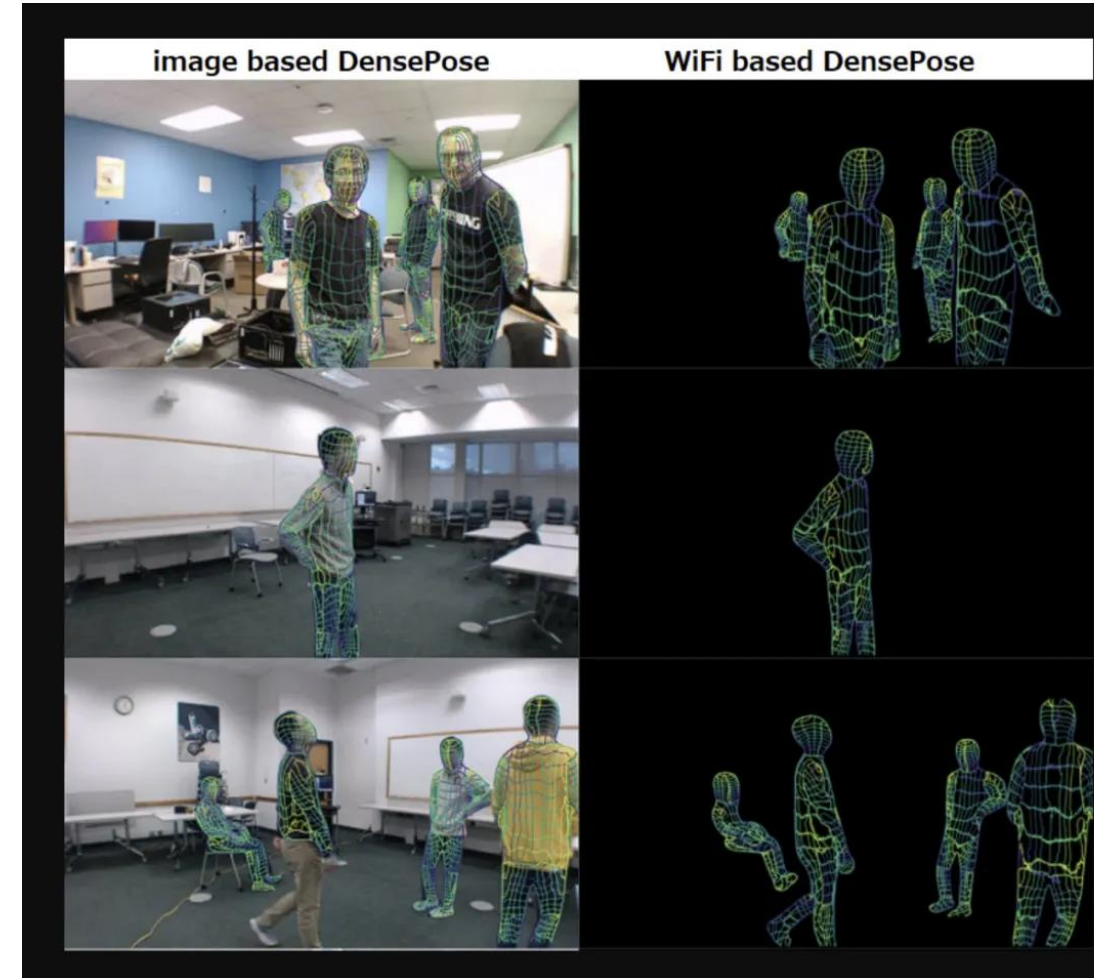


Figure 1: The first row illustrates the hardware setup. The second and third rows are the clips of amplitude and phase of the input WiFi signal. The fourth row contains the dense pose estimation of our algorithm from *only* the WiFi signal.



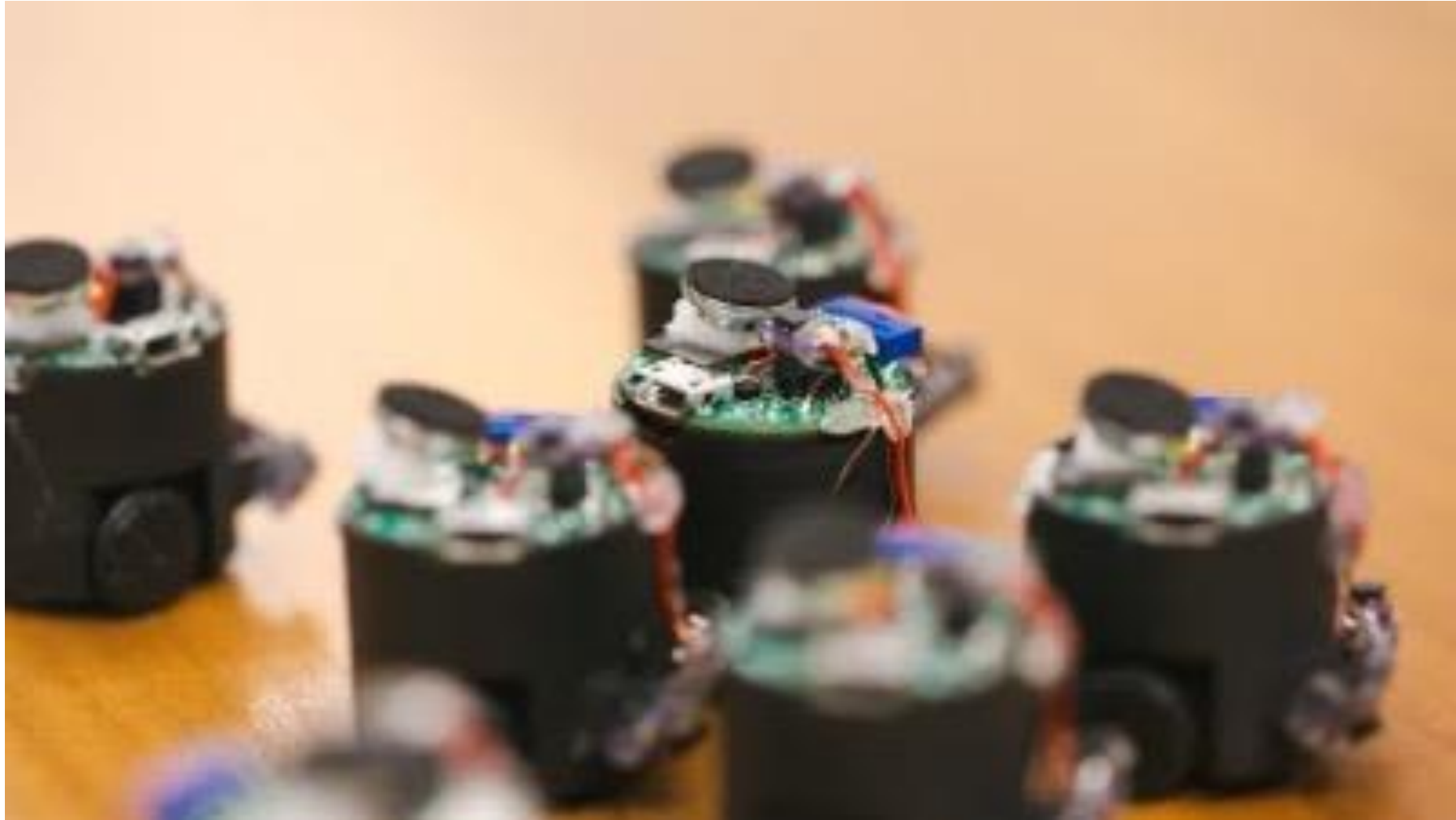
DensePose From WiFi: <https://doi.org/10.48550/arXiv.2301.00250>



# Augmented Reality with X-Ray Vision



# Sound Bubbles



This course dives deeper into the “most profound sensing technologies that disappear”.

Specifically, we will learn sensing technologies beyond vision.

In absolute darkness

Through the walls/obstacles

---

**Wireless, Contactless, Sensorless**

# Data Analytics for IoT

- Introduction
- Connectivity
  - Wireless networks
  - Wireless protocols
  - Wireless communication
- IoT Signals & Data
  - Signal basics
  - Time-frequency
  - Periodicity/Correlation
  - Detection
  - Filtering
  - Similarity
- Radio Analytics: mmWave Sensing
  - Range Estimation
  - Doppler Estimation
  - Angle Estimation
- Radio Analytics: Wi-Fi Sensing
  - Channel State Information
  - Signal modeling
  - Motion detection
  - Breathing rate estimation
  - Speed estimation
- Mobile Analytics: Mobile sensing
  - Inertial sensors
  - Sensing applications
- Location Analytics: Localization
  - Fingerprinting
  - Triangulation/Trilateration
  - Inertial Tracking
- Edge AI
  - Deep Wireless Sensing
  - Edge Learning
- Selected advanced topics



# Questions?

- Thank you!